

8: IIR Filter Transformations

- Continuous Time Filters
- Bilinear Mapping
- Continuous Time Filters
- Mapping Poles and Zeros
- Spectral Transformations
- Constantinides Transformations
- Impulse Invariance
- Summary
- MATLAB routines

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Classical continuous-time filters optimize tradeoff:
passband ripple v stopband ripple v transition width

Continuous Time Filters

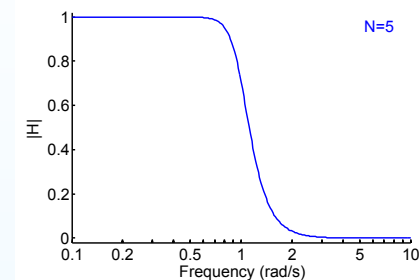
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Continuous Time Filters

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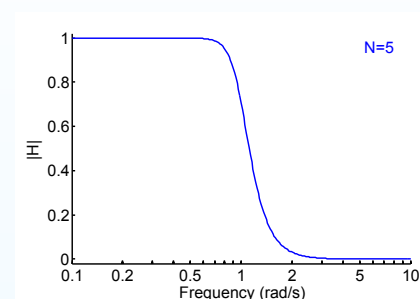
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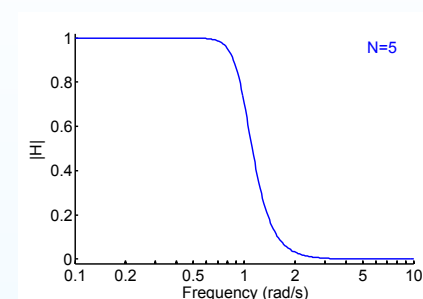
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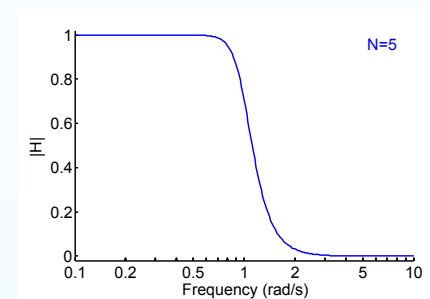
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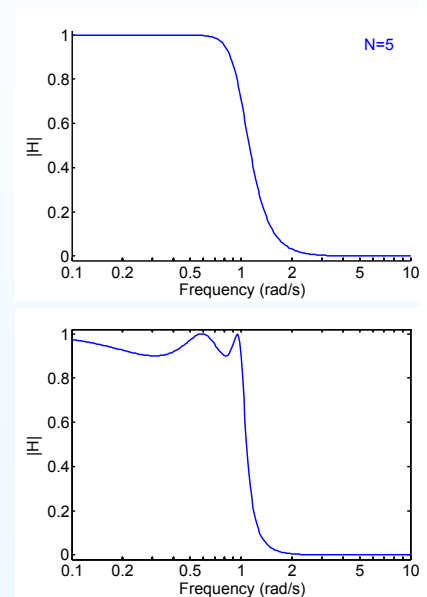
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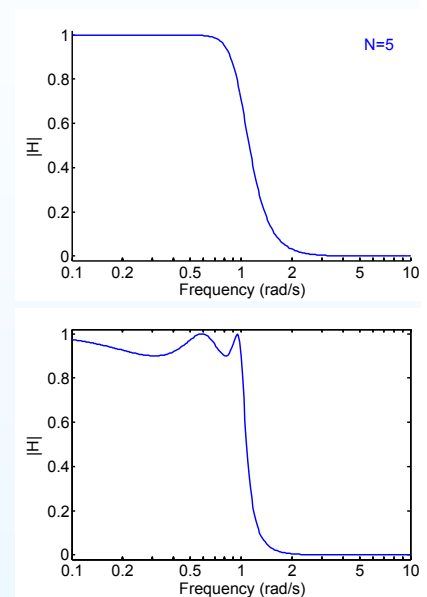
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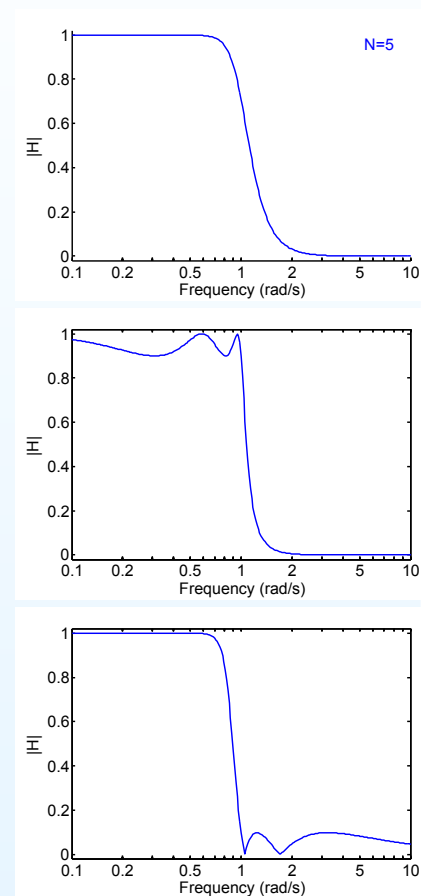
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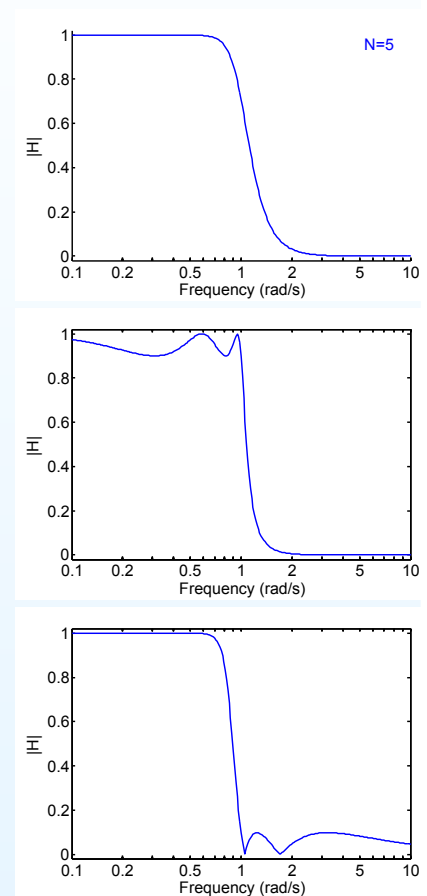
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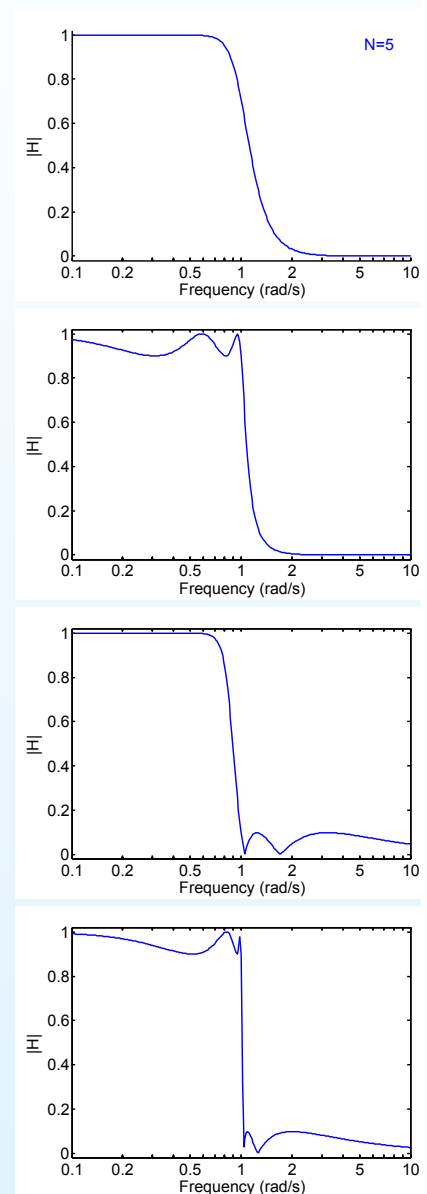
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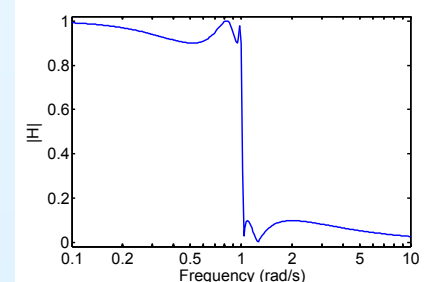
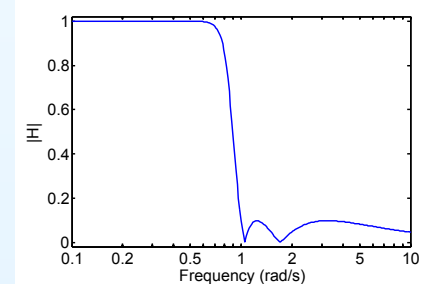
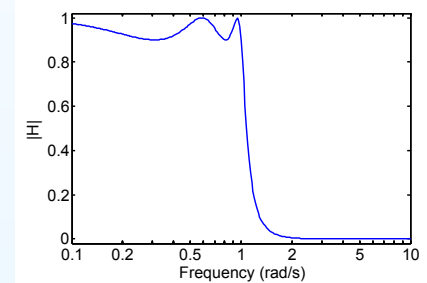
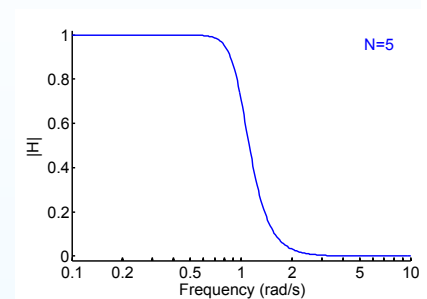
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Elliptic: [no nice formula]

- Very steep + equiripple in pass and stop bands



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There are explicit formulae for pole/zero positions.

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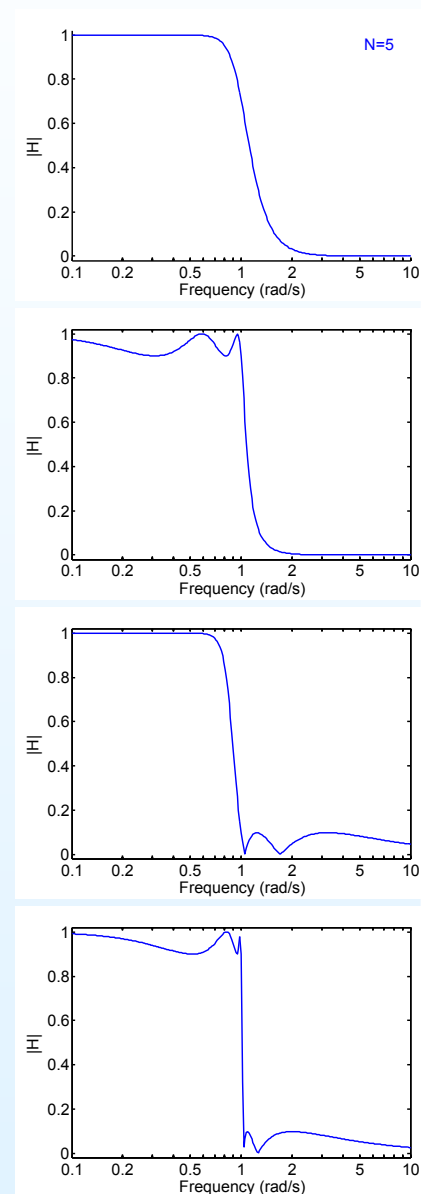
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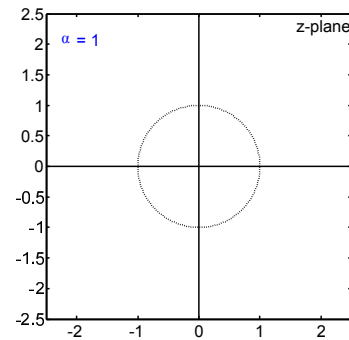
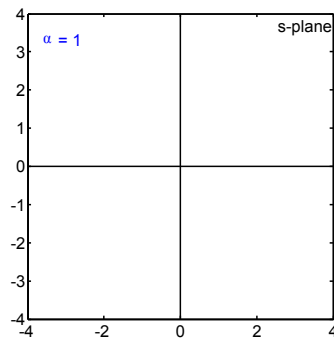


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$$\text{Change variable: } z = \frac{\alpha + s}{\alpha - s}$$

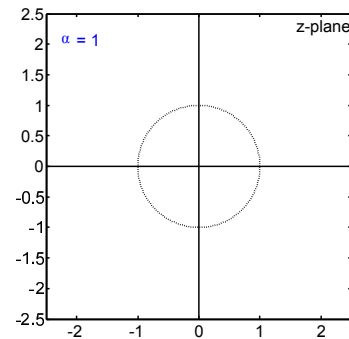
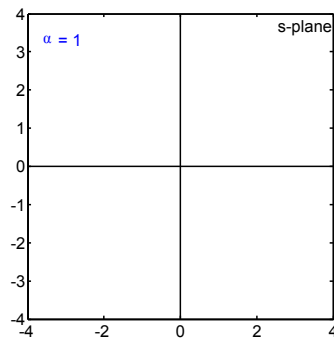


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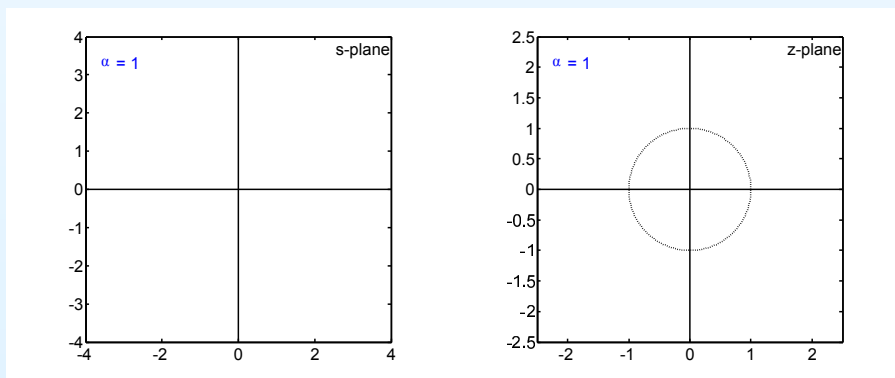


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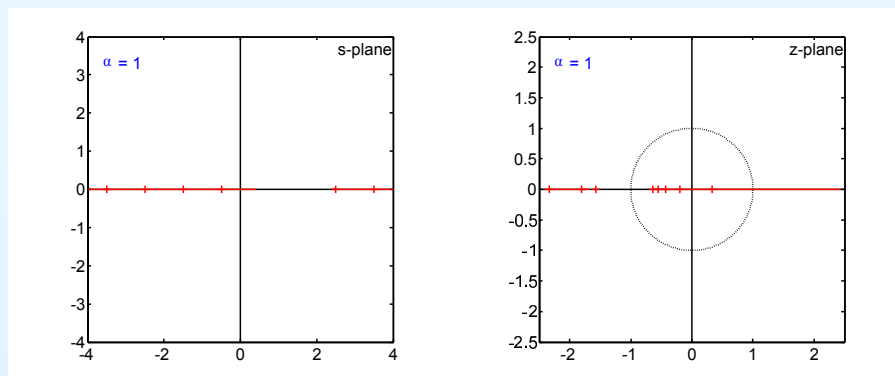
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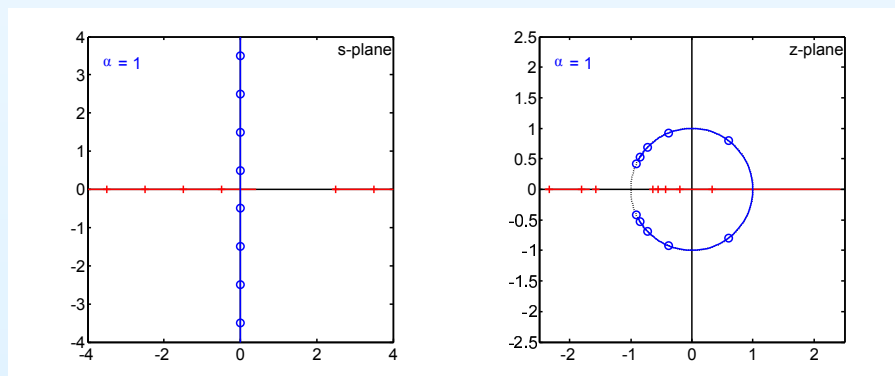
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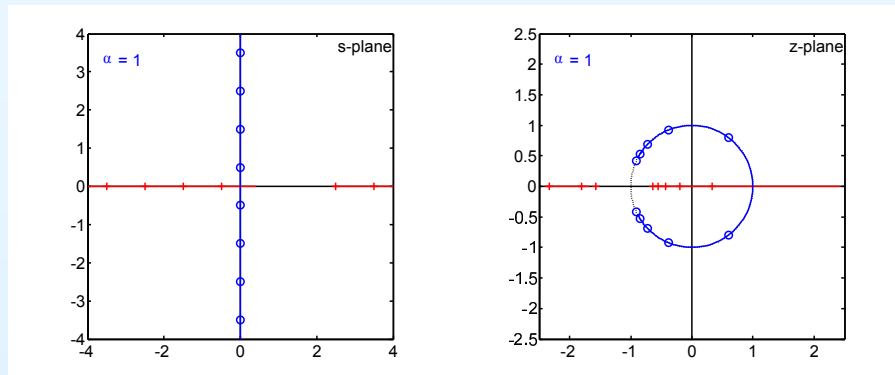
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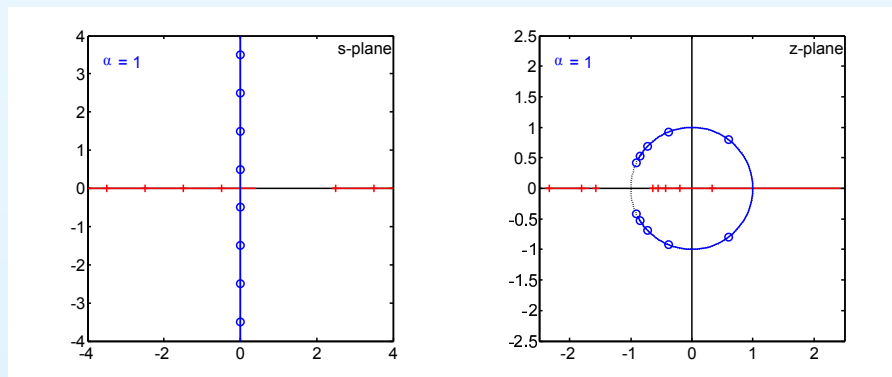
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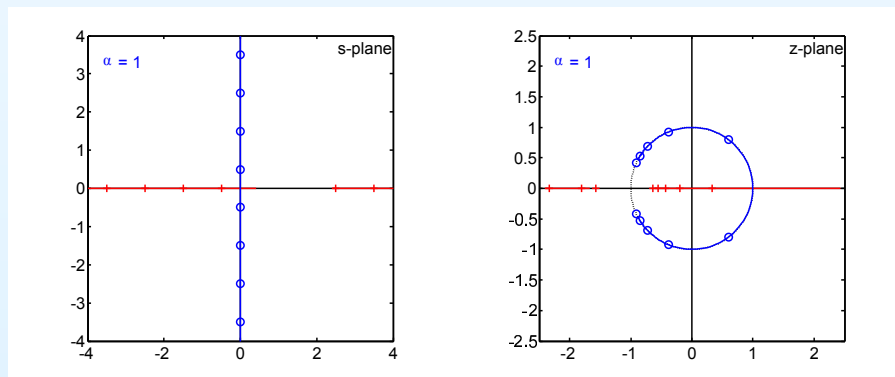
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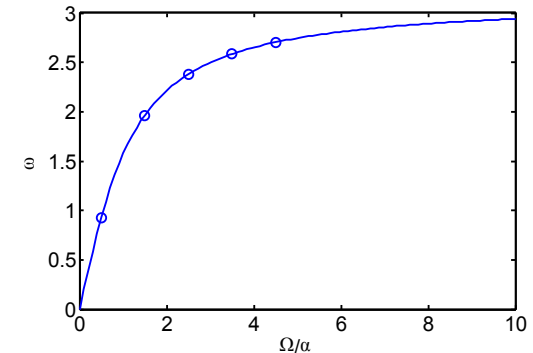
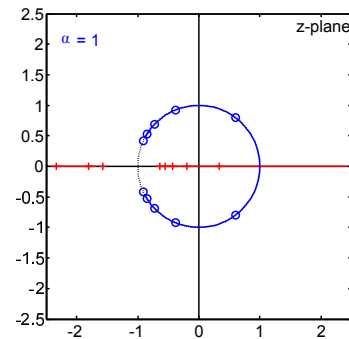
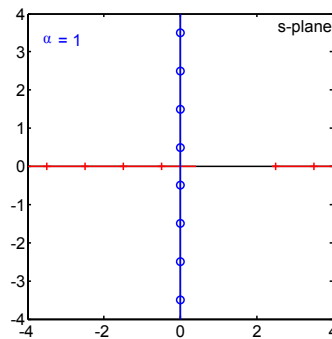
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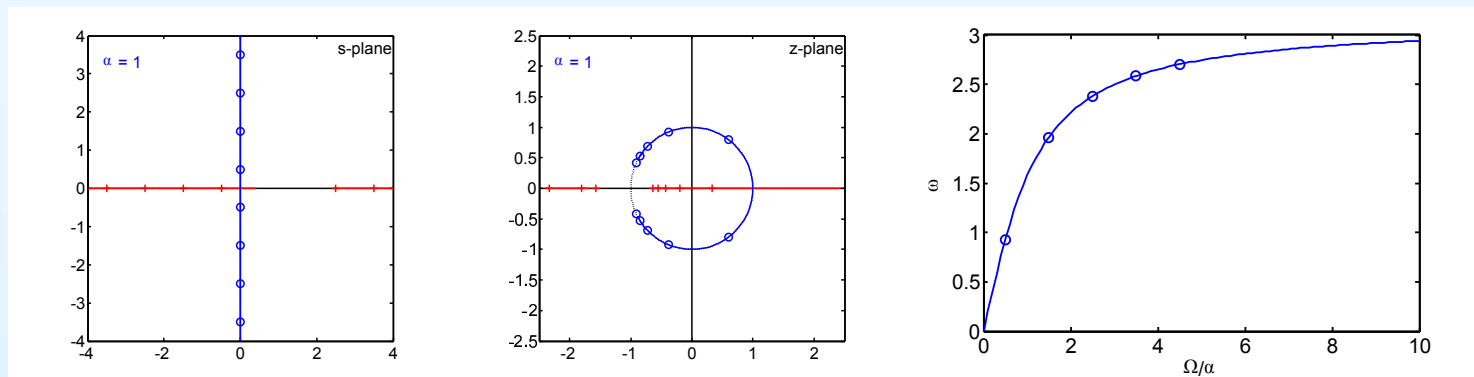
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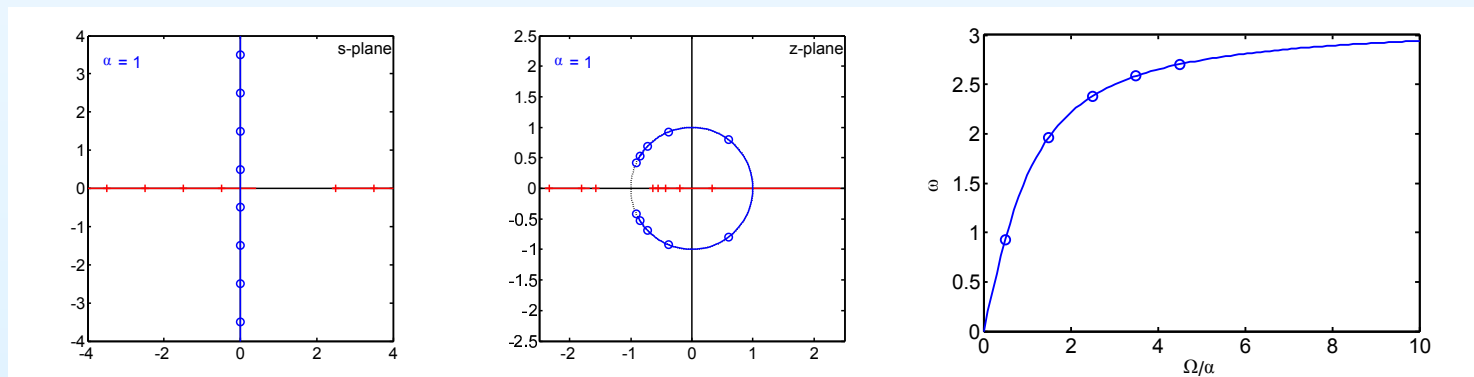
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Proof: $s = x + jy \Leftrightarrow |z|^2 = \frac{|(\alpha+x)+jy|^2}{|(\alpha-x)-jy|^2}$



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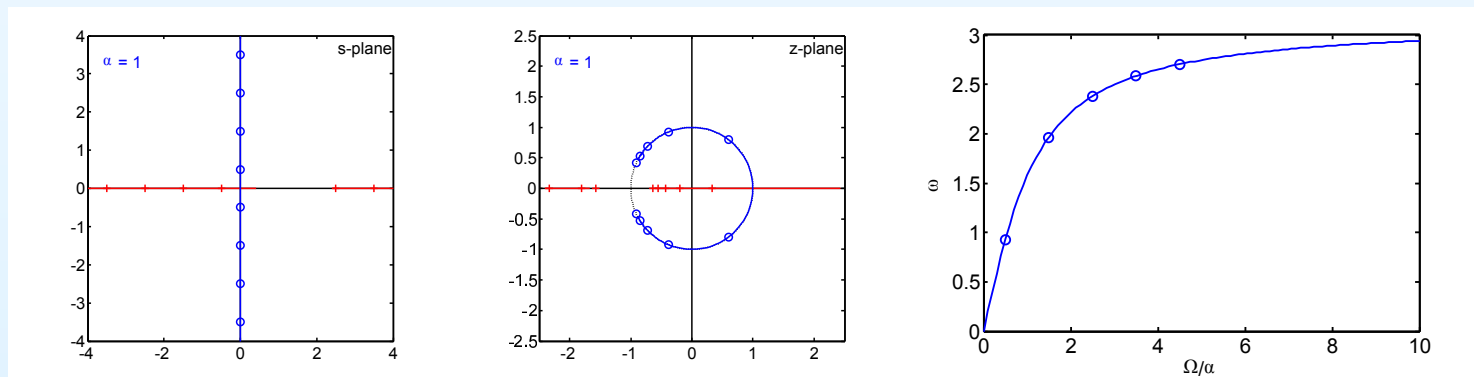
- \Re axis (s) \leftrightarrow \Re axis (z)

- \Im axis (s) \leftrightarrow Unit circle (z)

Proof: $z = e^{j\omega} \Leftrightarrow s = \alpha \frac{e^{j\omega} - 1}{e^{j\omega} + 1} = \alpha \frac{e^{j\frac{\omega}{2}} - e^{-j\frac{\omega}{2}}}{e^{j\frac{\omega}{2}} + e^{-j\frac{\omega}{2}}} = j\alpha \tan \frac{\omega}{2} = j\Omega$

- Left half plane(s) \leftrightarrow inside of unit circle (z)

Proof: $s = x + jy \Leftrightarrow |z|^2 = \frac{|(\alpha+x)+jy|^2}{|(\alpha-x)-jy|^2} = \frac{\alpha^2 + 2\alpha x + x^2 + y^2}{\alpha^2 - 2\alpha x + x^2 + y^2}$



Bilinear Mapping

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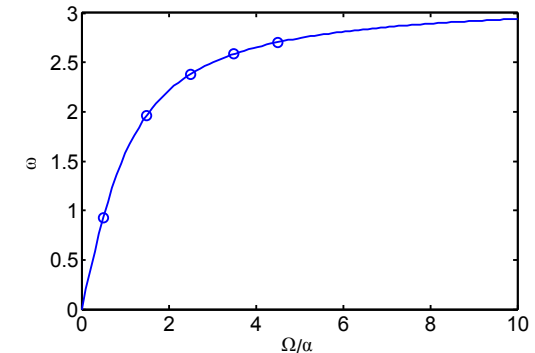
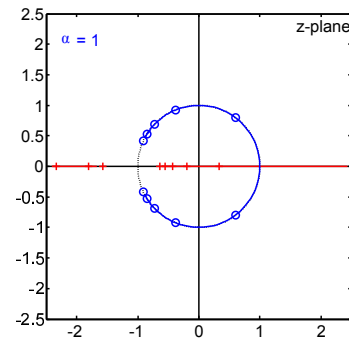
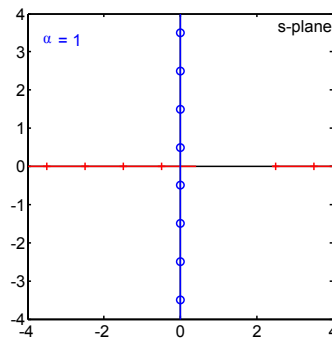
- \Re axis (s) \leftrightarrow \Re axis (z)

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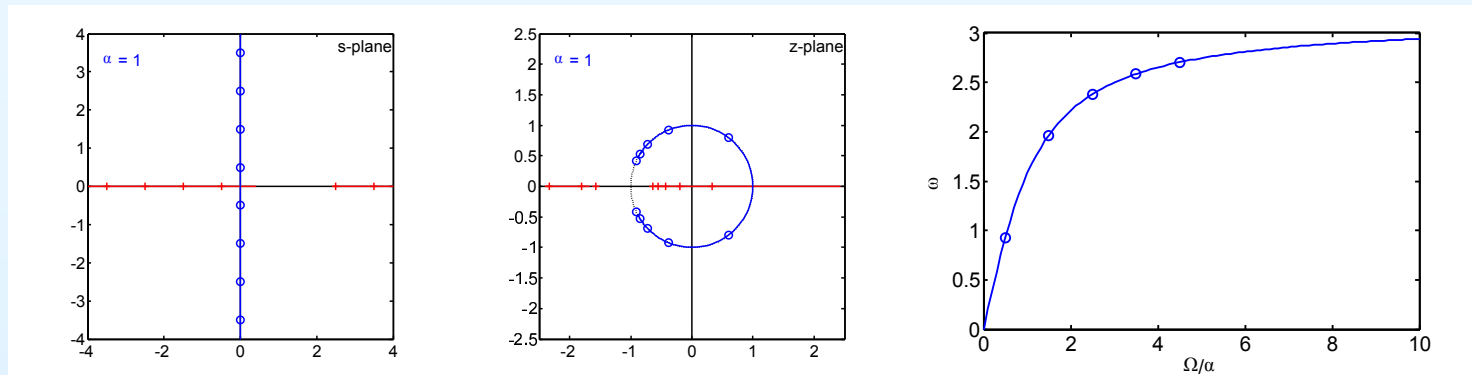
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Proof: $z = e^{j\omega} \Leftrightarrow s = \alpha \frac{e^{j\omega} - 1}{e^{j\omega} + 1} = \alpha \frac{e^{j\frac{\omega}{2}} - e^{-j\frac{\omega}{2}}}{e^{j\frac{\omega}{2}} + e^{-j\frac{\omega}{2}}} = j\alpha \tan \frac{\omega}{2} = j\Omega$

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$$x < 0 \Leftrightarrow |z| < 1$$



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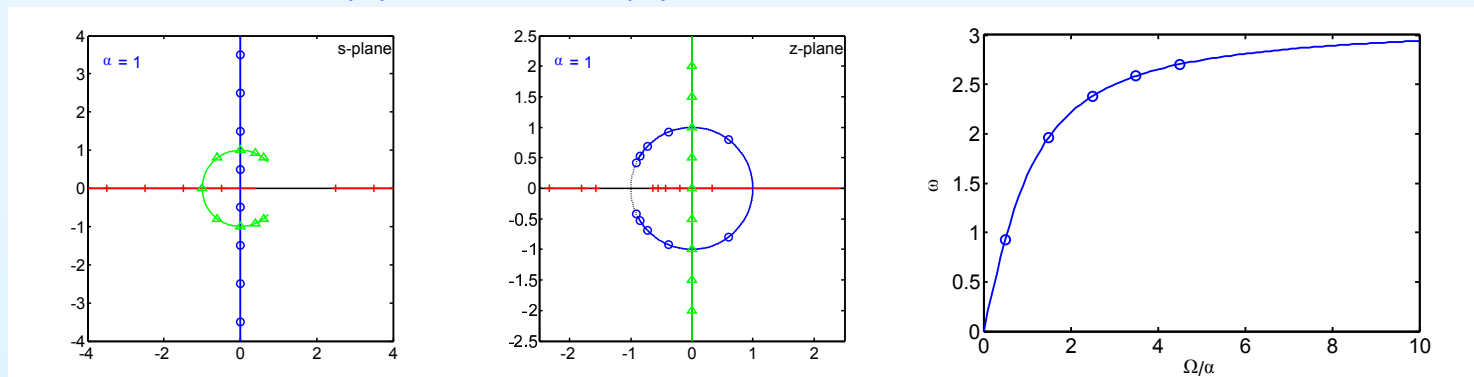
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$$x < 0 \Leftrightarrow |z| < 1$$

- Unit circle (s) \leftrightarrow \Im axis (z)

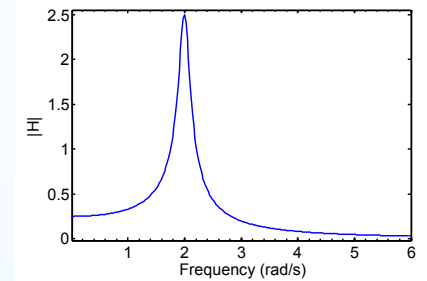


Continuous Time Filters

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Take $\tilde{H}(s) = \frac{1}{s^2 + 0.2s + 4}$ and choose $\alpha = 1$



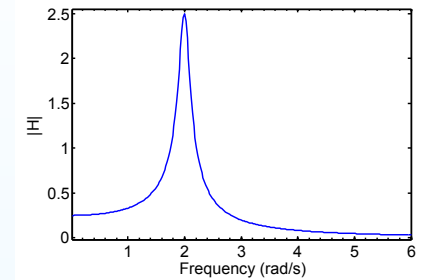
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Continuous Time Filters

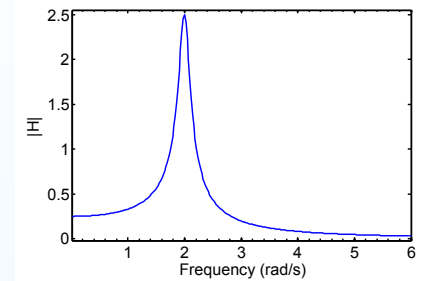
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$$H(z) = \frac{1}{\left(\frac{z-1}{z+1}\right)^2 + 0.2 \frac{z-1}{z+1} + 4}$$



Continuous Time Filters

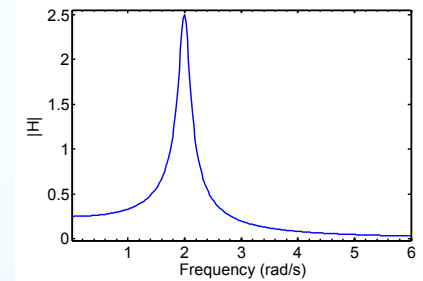
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Take $\tilde{H}(s) = \frac{1}{s^2 + 0.2s + 4}$ and choose $\alpha = 1$

Substitute: $s = \alpha \frac{z-1}{z+1}$ [extra zeros at $z = -1$]

$$H(z) = \frac{1}{\left(\frac{z-1}{z+1}\right)^2 + 0.2 \frac{z-1}{z+1} + 4}$$
$$= \frac{(z+1)^2}{(z-1)^2 + 0.2(z-1)(z+1) + 4(z+1)^2}$$



Continuous Time Filters

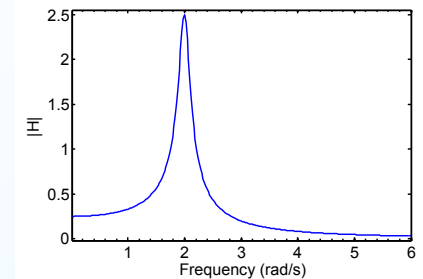
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Continuous Time Filters

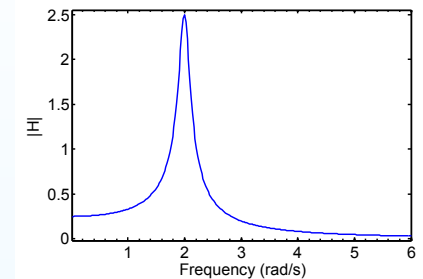
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Continuous Time Filters

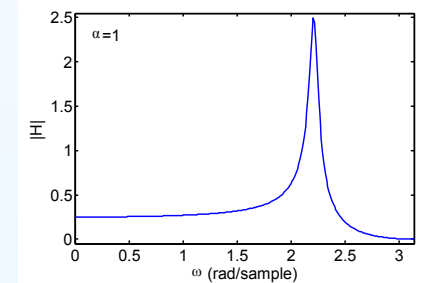
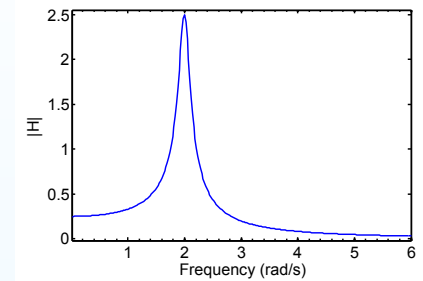
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Continuous Time Filters

8: IIR Filter Transformations

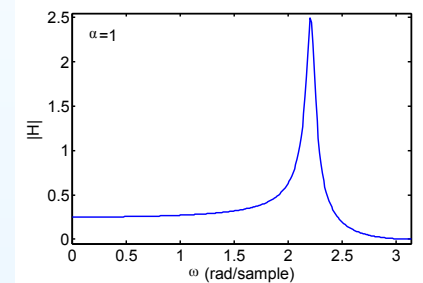
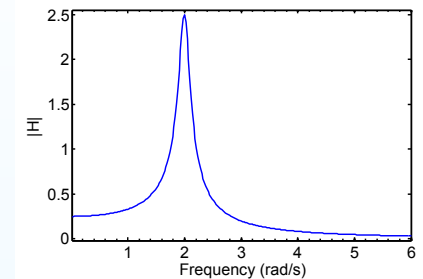
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Frequency response is identical (both magnitude and phase) but with a distorted frequency axis:



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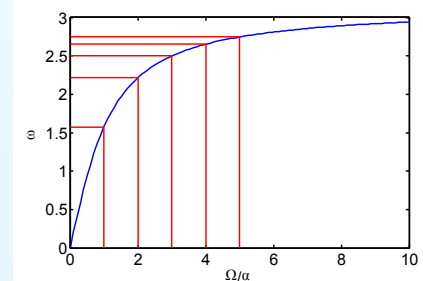
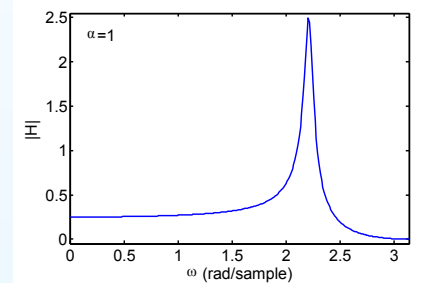
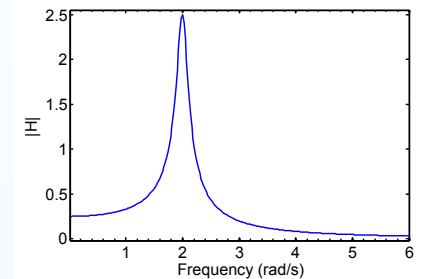
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Frequency response is identical (both magnitude and phase) but with a distorted frequency axis:

Frequency mapping: $\omega = 2 \tan^{-1} \frac{\Omega}{\alpha}$



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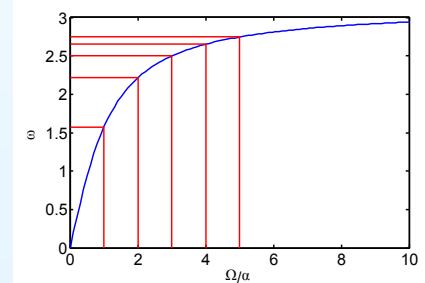
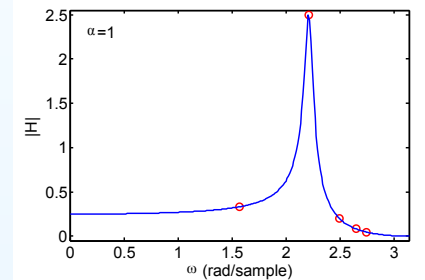
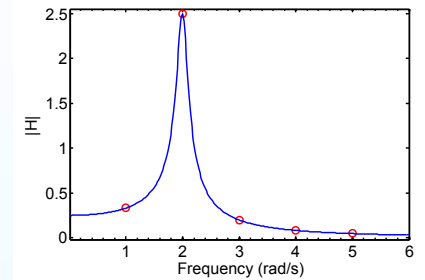
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$$\begin{aligned}
 \Omega &= [\alpha \quad 2\alpha \quad 3\alpha \quad 4\alpha \quad 5\alpha] \\
 \rightarrow \omega &= [1.6 \quad 2.2 \quad 2.5 \quad 2.65 \quad 2.75]
 \end{aligned}$$



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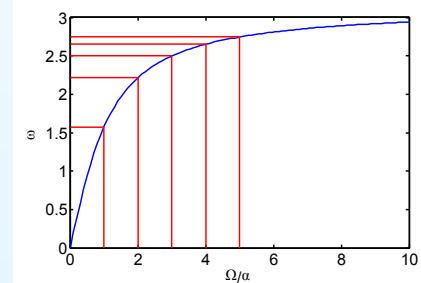
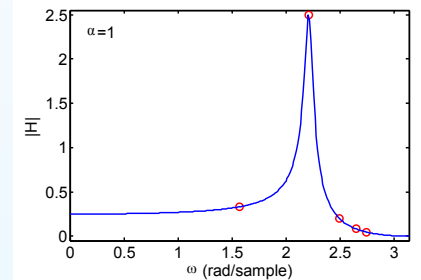
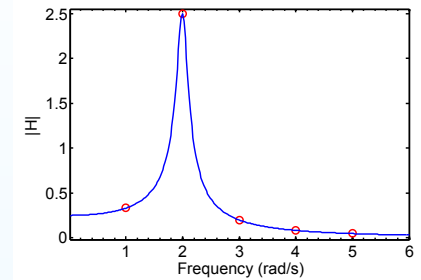
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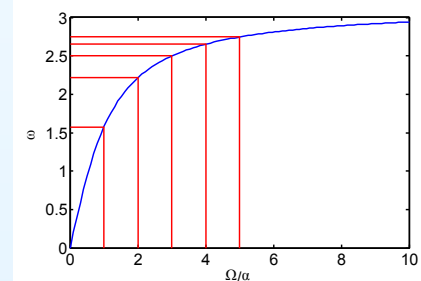
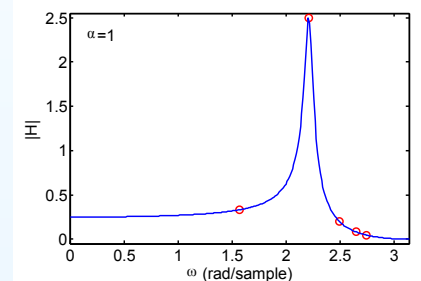
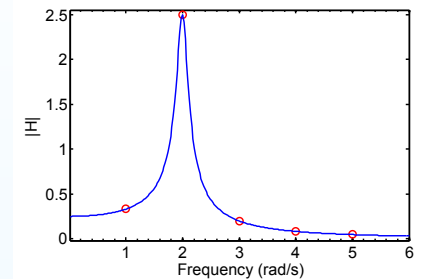
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Set $\alpha = 2f_s = \frac{2}{T}$ to map low frequencies to themselves

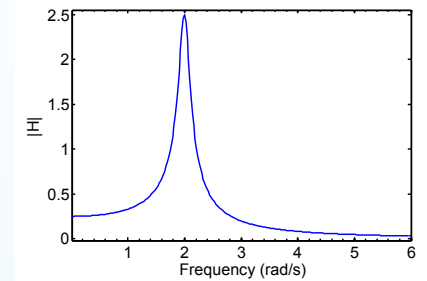


Mapping Poles and Zeros

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$$\text{Alternative method: } \tilde{H}(s) = \frac{1}{s^2 + 0.2s + 4}$$



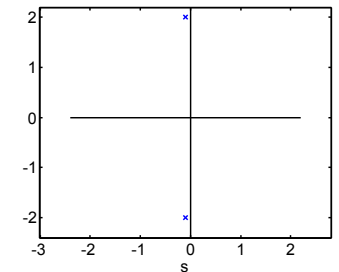
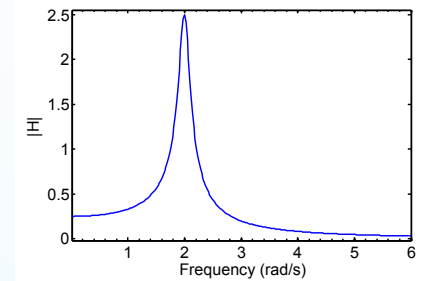
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Find the poles and zeros: $p_s = -0.1 \pm 2j$



Mapping Poles and Zeros

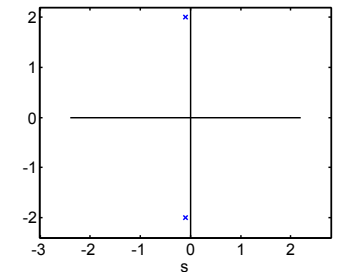
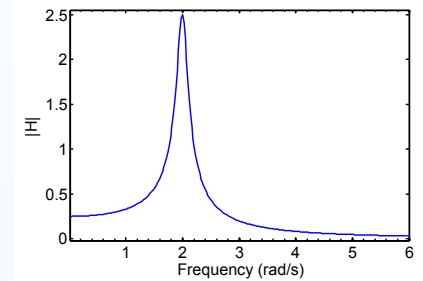
8: IIR Filter Transformations

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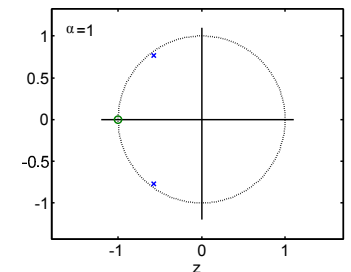
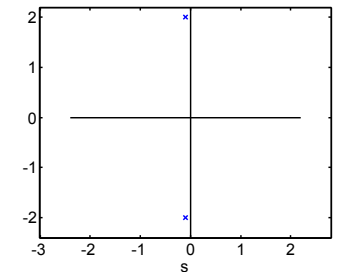
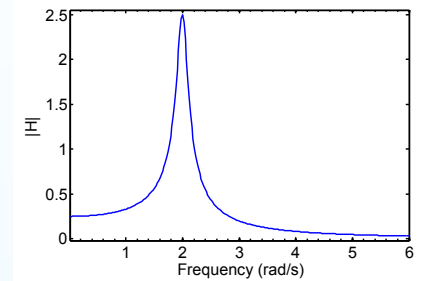
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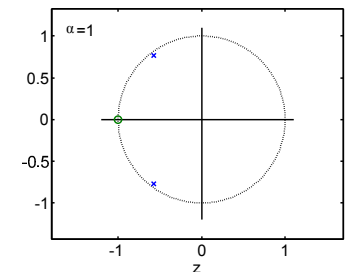
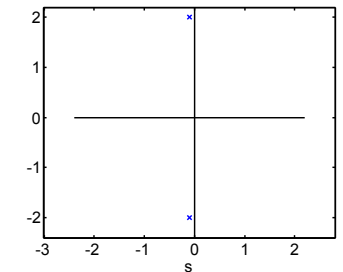
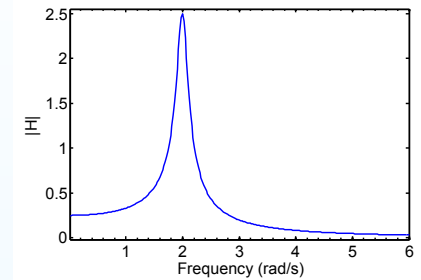
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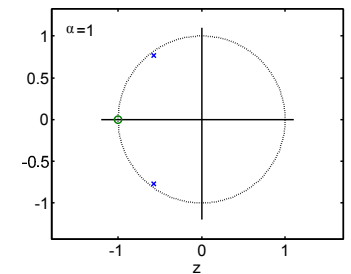
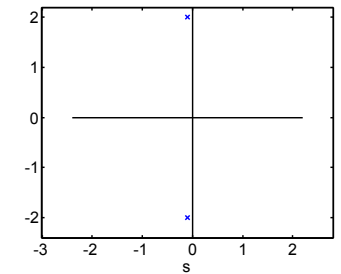
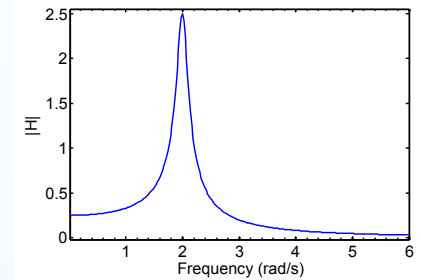
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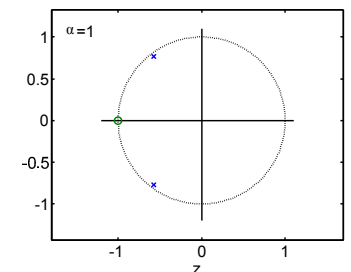
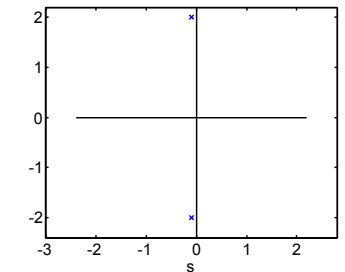
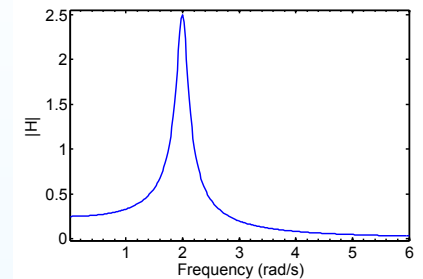
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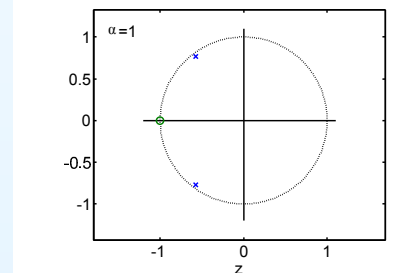
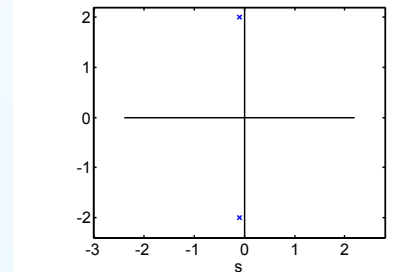
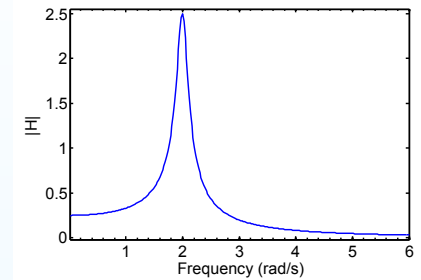
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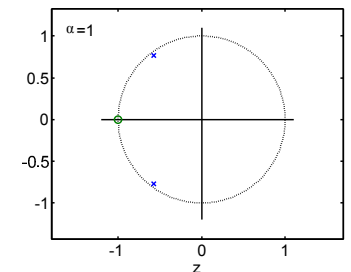
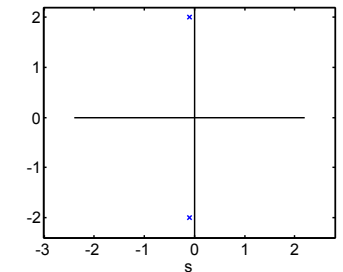
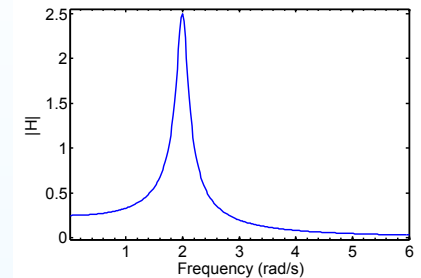
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Choose overall scale factor, g , to give the same gain at any convenient pair of mapped frequencies:



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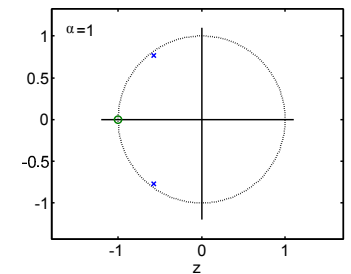
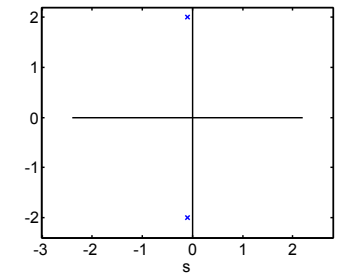
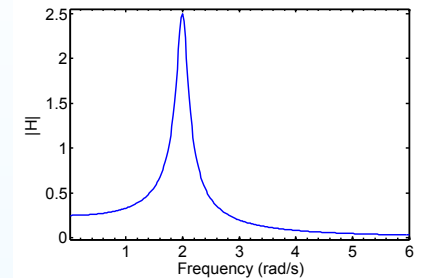
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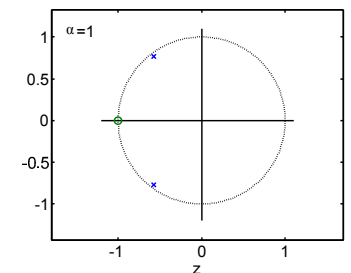
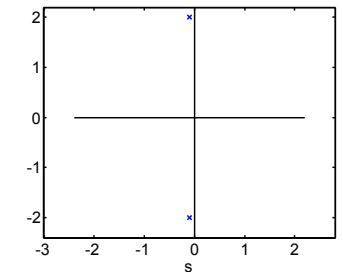
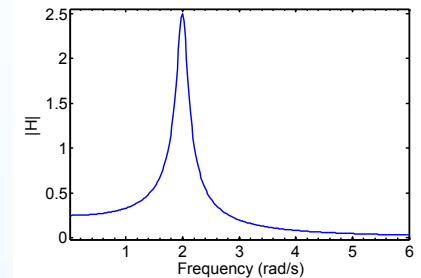
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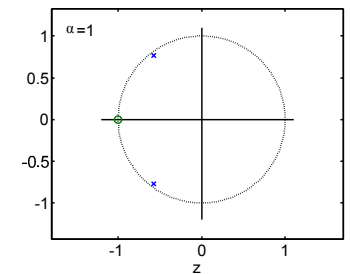
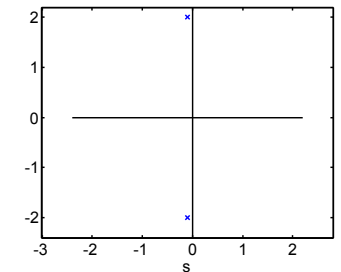
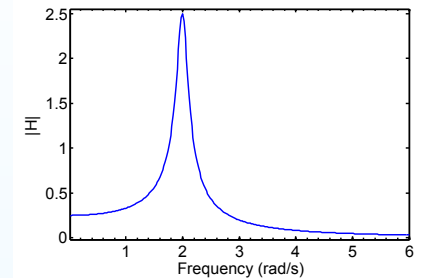
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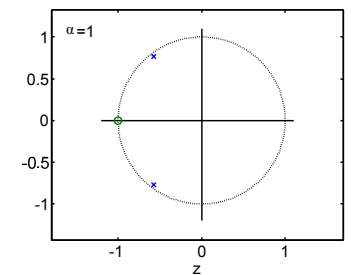
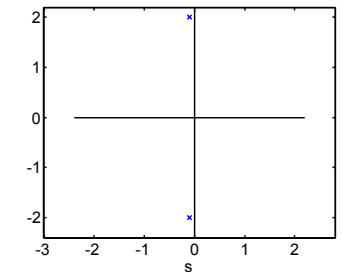
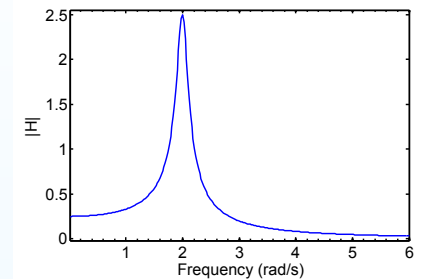
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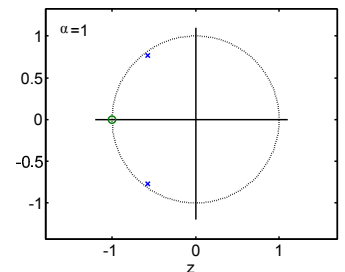
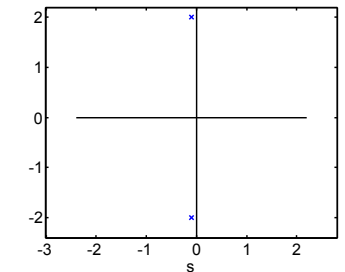
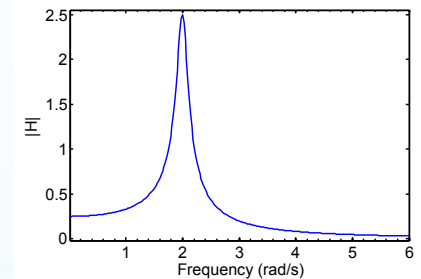
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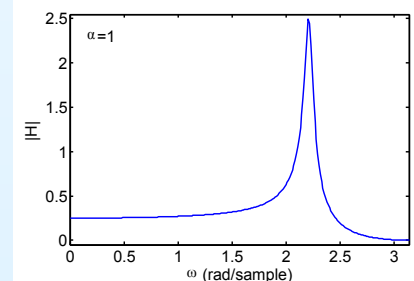
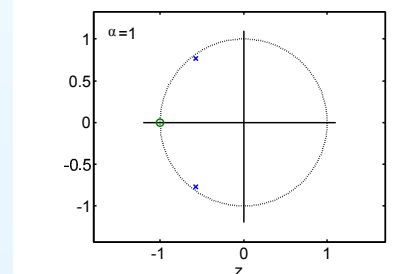
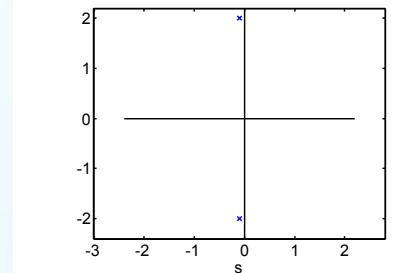
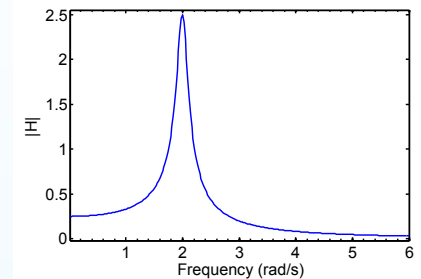
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$$z = \frac{\hat{z} - \lambda}{1 - \lambda \hat{z}}$$

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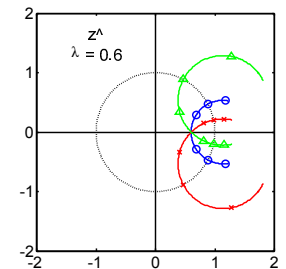
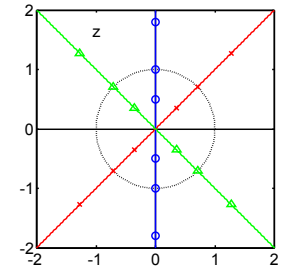
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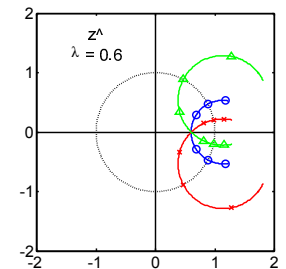
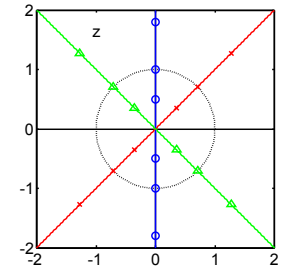
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Spectral Transformations

8: IIR Filter Transformations

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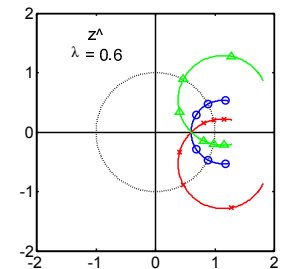
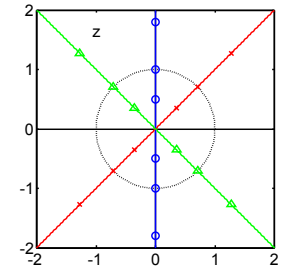
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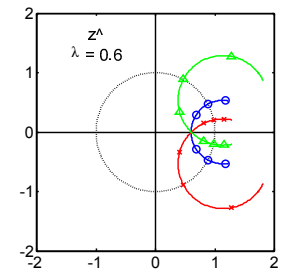
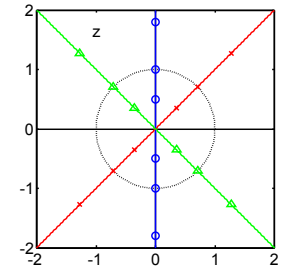
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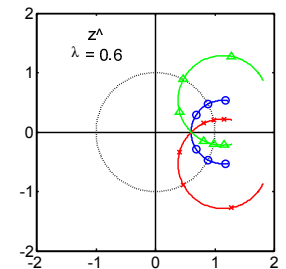
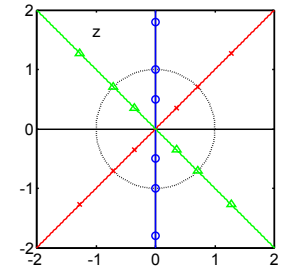
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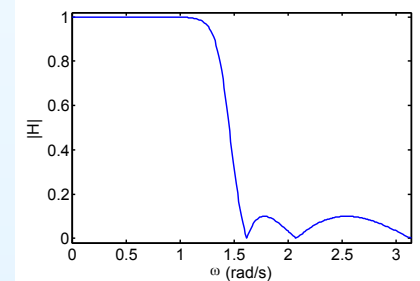
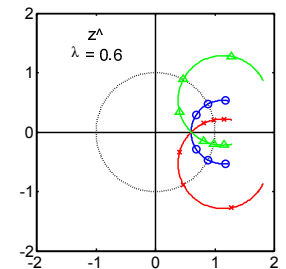
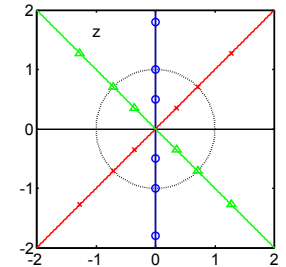
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Lowpass Filter example:

Inverse Chebyshev

$$\omega_0 = \frac{\pi}{2} = 1.57$$



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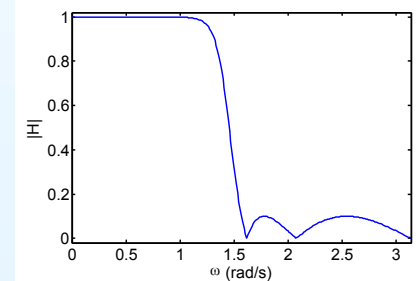
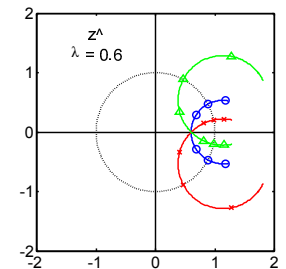
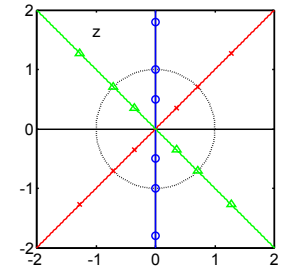
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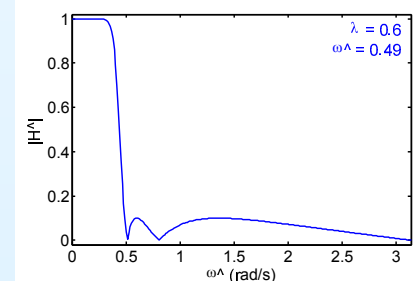
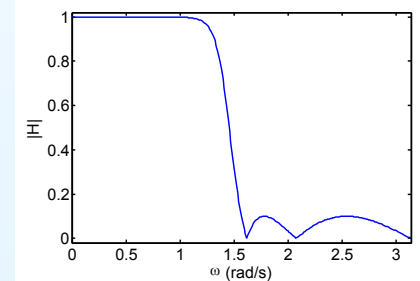
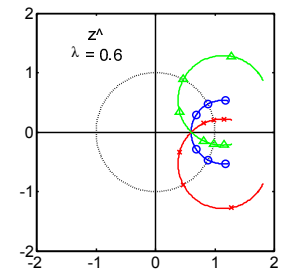
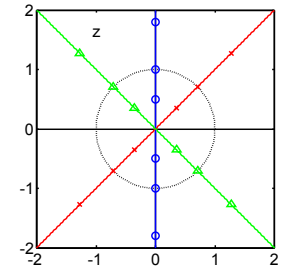
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Constantinides Transformations

Transform any lowpass filter with cutoff frequency ω_0 to:

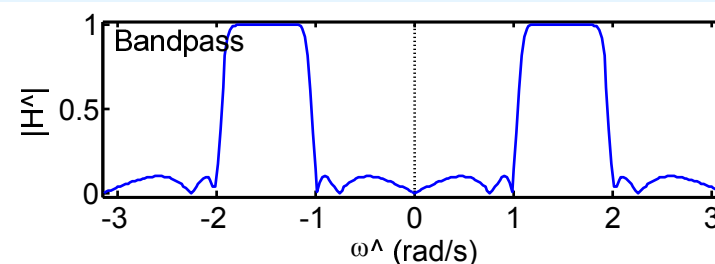
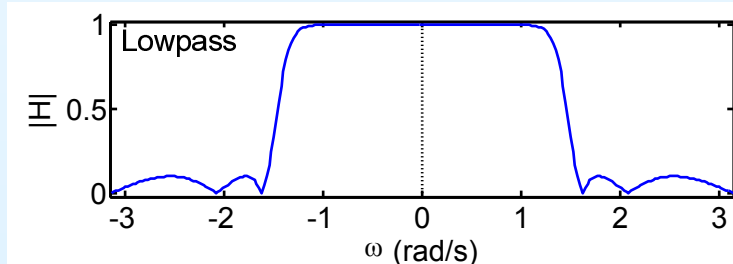
Target	Substitute	Parameters
Lowpass $\hat{\omega} < \hat{\omega}_1$	$z^{-1} = \frac{\hat{z}^{-1} - \lambda}{1 - \lambda \hat{z}^{-1}}$	$\lambda = \frac{\sin\left(\frac{\omega_0 - \hat{\omega}_1}{2}\right)}{\sin\left(\frac{\omega_0 + \hat{\omega}_1}{2}\right)}$
Highpass $\hat{\omega} > \hat{\omega}_1$	$z^{-1} = -\frac{\hat{z}^{-1} + \lambda}{1 + \lambda \hat{z}^{-1}}$	$\lambda = \frac{\cos\left(\frac{\omega_0 + \hat{\omega}_1}{2}\right)}{\cos\left(\frac{\omega_0 - \hat{\omega}_1}{2}\right)}$
Bandpass $\hat{\omega}_1 < \hat{\omega} < \hat{\omega}_2$	$z^{-1} = -\frac{(\rho - 1) - 2\lambda\rho\hat{z}^{-1} + (\rho + 1)\hat{z}^{-2}}{(\rho + 1) - 2\lambda\rho\hat{z}^{-1} + (\rho - 1)\hat{z}^{-2}}$	$\lambda = \frac{\cos\left(\frac{\hat{\omega}_2 + \hat{\omega}_1}{2}\right)}{\cos\left(\frac{\hat{\omega}_2 - \hat{\omega}_1}{2}\right)}$ $\rho = \cot\left(\frac{\hat{\omega}_2 - \hat{\omega}_1}{2}\right) \tan\left(\frac{\omega_0}{2}\right)$
Bandstop $\hat{\omega}_1 \not< \hat{\omega} \not< \hat{\omega}_2$	$z^{-1} = \frac{(1 - \rho) - 2\lambda\hat{z}^{-1} + (\rho + 1)\hat{z}^{-2}}{(\rho + 1) - 2\lambda\hat{z}^{-1} + (1 - \rho)\hat{z}^{-2}}$	$\lambda = \frac{\cos\left(\frac{\hat{\omega}_2 + \hat{\omega}_1}{2}\right)}{\cos\left(\frac{\hat{\omega}_2 - \hat{\omega}_1}{2}\right)}$ $\rho = \tan\left(\frac{\hat{\omega}_2 - \hat{\omega}_1}{2}\right) \tan\left(\frac{\omega_0}{2}\right)$

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Bandpass and bandstop transformations are quadratic and so will double the order:



Impulse Invariance

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Bilinear transform works well for a lowpass filter but the non-linear compression of the frequency distorts any other response.

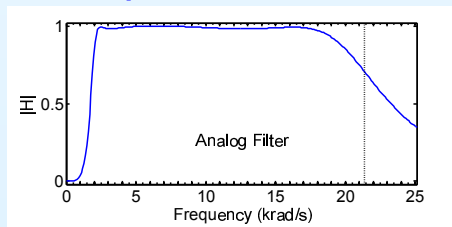
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Example: Standard telephone filter - 300 to 3400 Hz bandpass



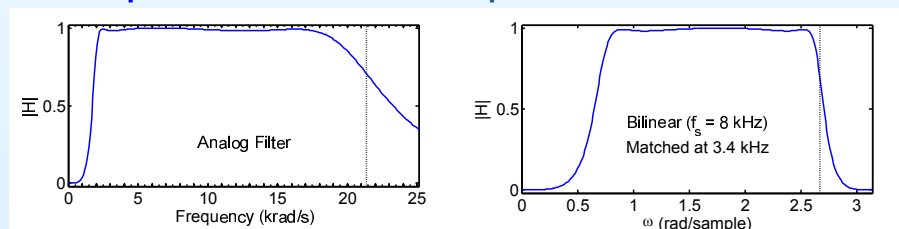
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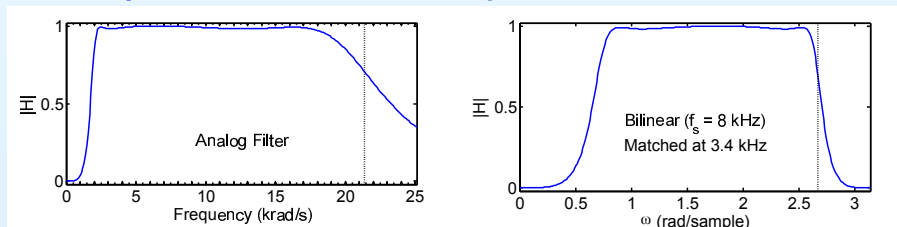
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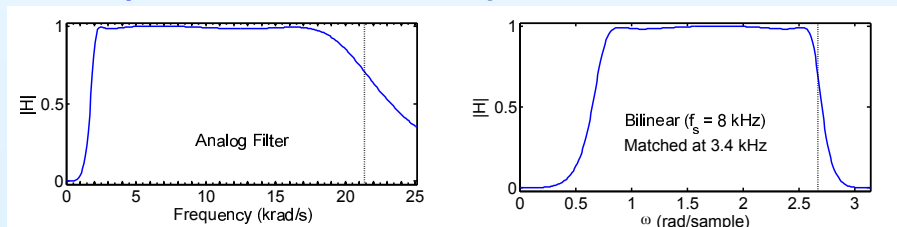
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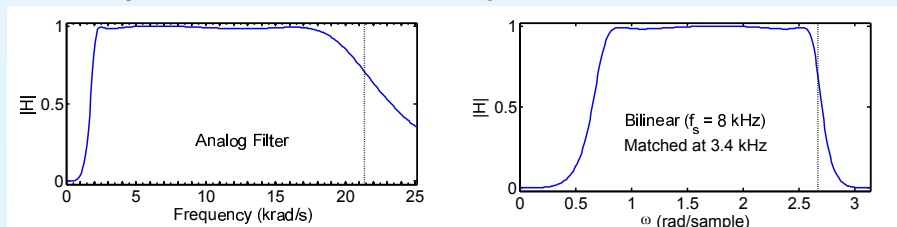
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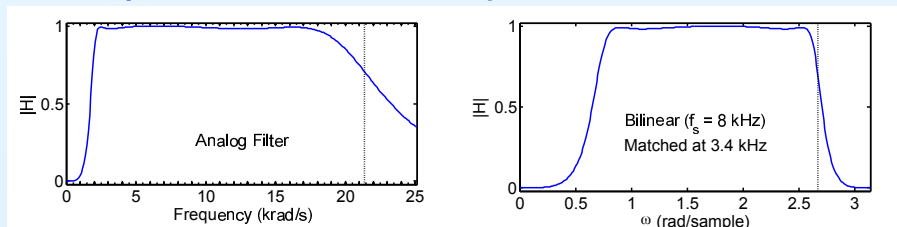
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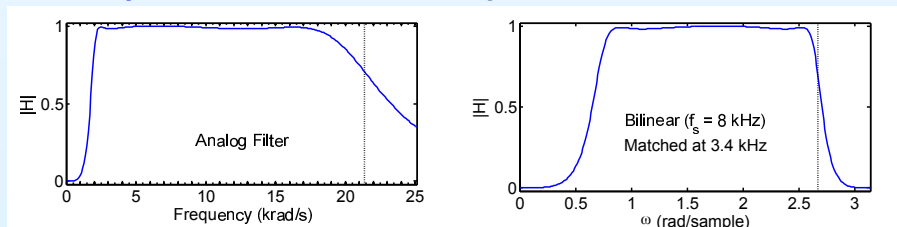
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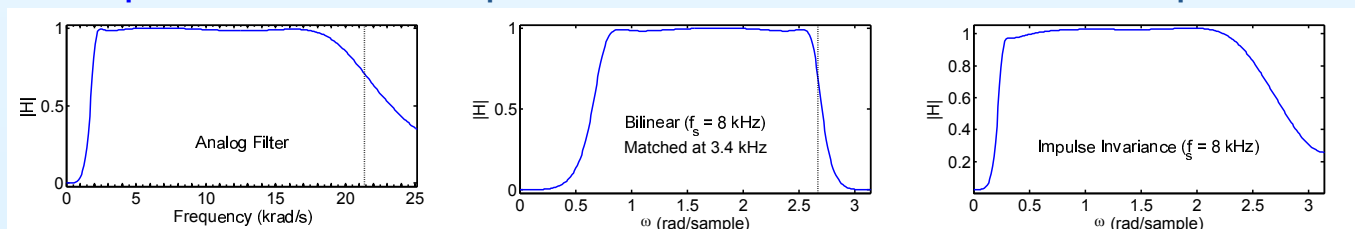
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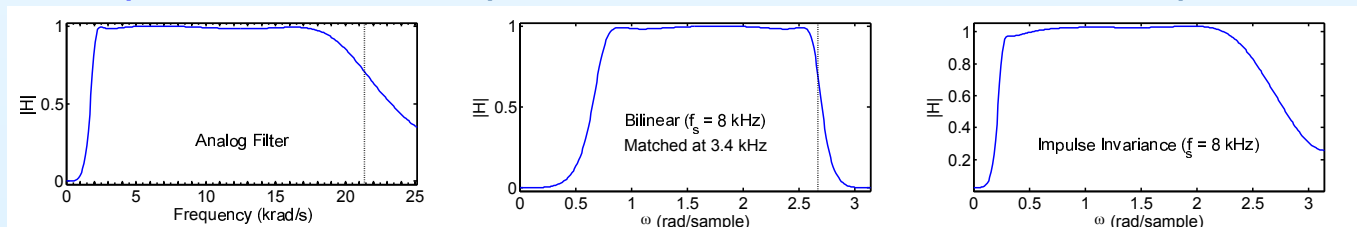
Digital filter $\frac{H(z)}{T} = \sum_{i=1}^N \frac{g_i}{1 - e^{\tilde{p}_i T} z^{-1}}$ has identical impulse response

Poles of $H(z)$ are $p_i = e^{\tilde{p}_i T}$ (where $T = \frac{1}{f_s}$ is sampling period)

Zeros do not map in a simple way

Properties:

Example: Standard telephone filter - 300 to 3400 Hz bandpass



Impulse Invariance

8: IIR Filter Transformations

- Continuous Time Filters
- Bilinear Mapping
- Continuous Time Filters
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- MATLAB routines

Bilinear transform works well for a lowpass filter but the non-linear compression of the frequency distorts any other response.

Alternative method:

$$\tilde{H}(s) \xrightarrow{\mathcal{L}^{-1}} h(t) \xrightarrow{\text{sample}} h[n] = T \times h(nT) \xrightarrow{\mathcal{Z}} H(z)$$

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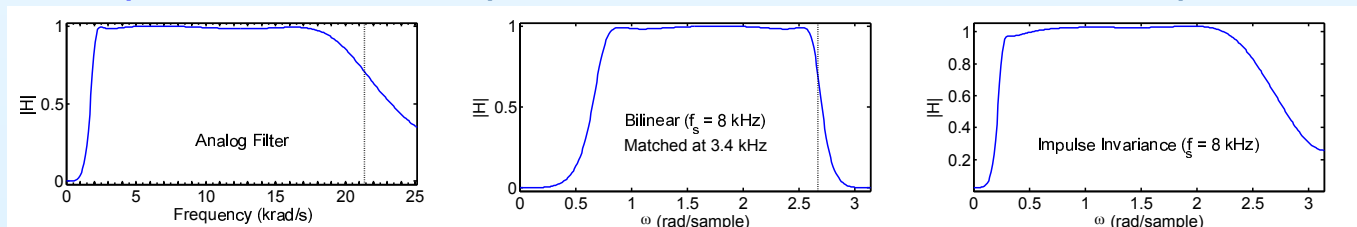
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Properties:

☺ **Impulse response correct.**

Example: Standard telephone filter - 300 to 3400 Hz bandpass



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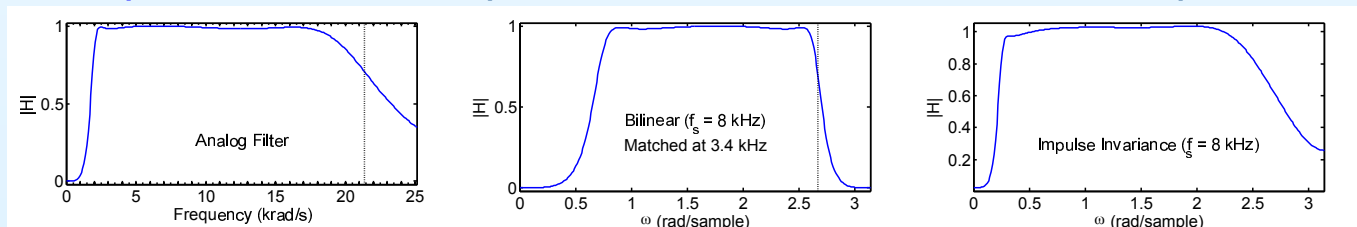
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Zeros do not map in a simple way

Properties:

- ☺ Impulse response correct.
- ☺ No distortion of frequency axis.

Example: Standard telephone filter - 300 to 3400 Hz bandpass



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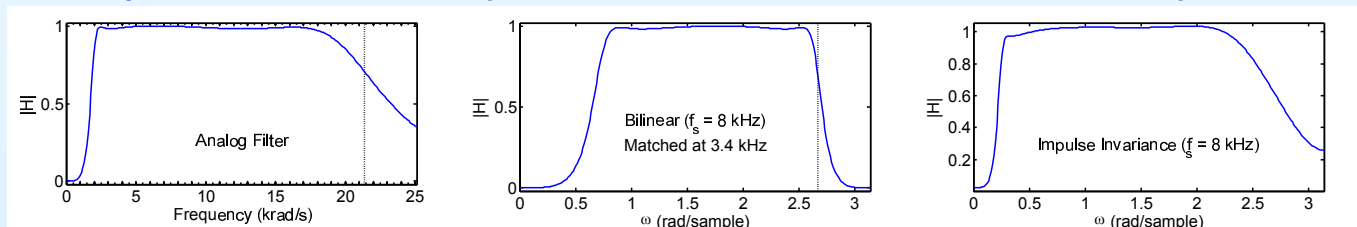
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Zeros do not map in a simple way

Properties:

- ☺ Impulse response correct.
- ☺ No distortion of frequency axis.
- ☹ Frequency response is aliased.

Example: Standard telephone filter - 300 to 3400 Hz bandpass



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 - Order \leftrightarrow transition width \leftrightarrow pass ripple \leftrightarrow stop ripple
 - Monotonic passband and/or stopband

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- **Bilinear mapping**
 - Exact preservation of frequency response (mag + phase)
 - non-linear frequency axis distortion
 - can choose α to map $\Omega_0 \rightarrow \omega_0$ for one specific frequency

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For further details see Mitra: 9.

MATLAB routines

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bilinear	Bilinear mapping
impinvar	Impulse invariance
butter butterord	Analog or digital Butterworth filter
cheby1 cheby1ord	Analog or digital Chebyshev filter
cheby2 cheby2ord	Analog or digital Inverse Chebyshev filter
ellip ellipord	Analog or digital Elliptic filter