

▷ **14: FM Radio Receiver**

FM Radio Block Diagram

Aliased ADC

Channel Selection

Channel Selection (1)

Channel Selection (2)

Channel Selection (3)

FM Demodulator

Differentiation Filter

Pilot tone extraction

+

Polyphase Pilot tone

Summary

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FM Radio Block Diagram

14: FM Radio Receiver

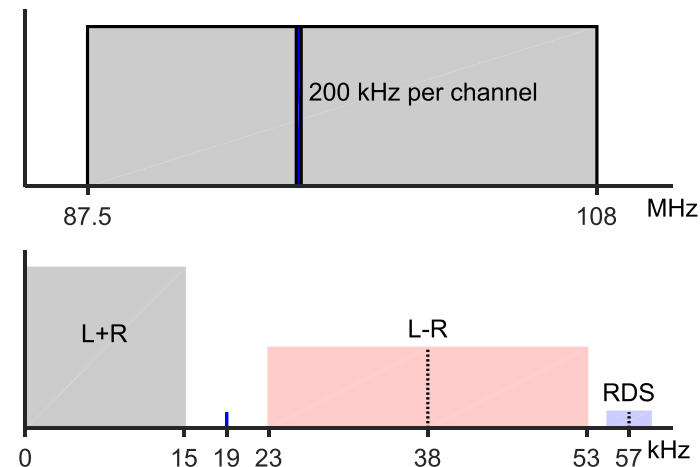
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FM spectrum: 87.5 to 108 MHz
 Each channel: ± 100 kHz

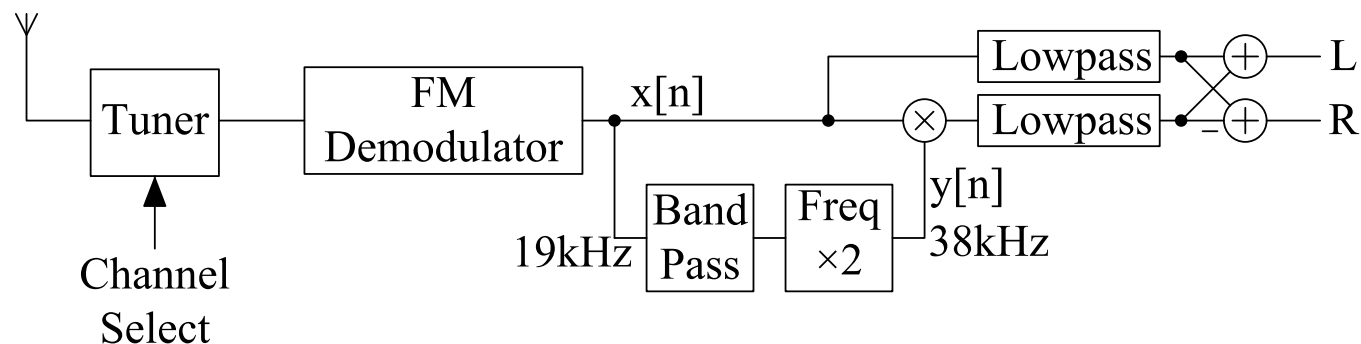
Baseband signal:

Mono (L + R): ± 15 kHz
 Pilot tone: 19 kHz
 Stereo (L - R): 38 ± 15 kHz
 RDS: 57 ± 2 kHz



FM Modulation:

Freq deviation: ± 75 kHz



L-R signal is multiplied by 38 kHz to shift it to baseband

[This example is taken from Ch 13 of Harris: Multirate Signal Processing]

Aliased ADC

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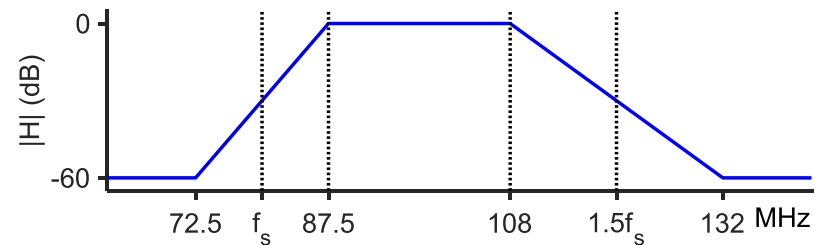
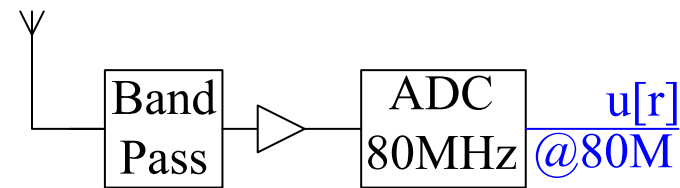
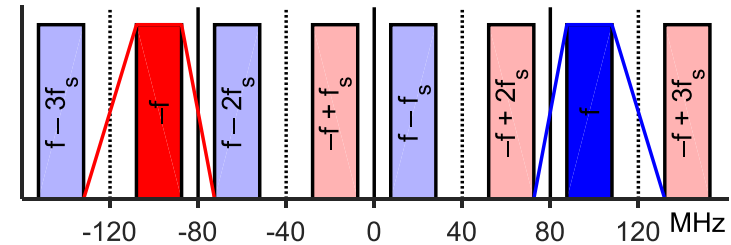
FM band: 87.5 to 108 MHz
 Normally sample at $f_s > 2f$

However:

$f_s = 80$ MHz aliases band down to $[7.5, 28]$ MHz.

-ve frequencies alias to $[-28, -7.5]$ MHz.

We must suppress other frequencies that alias to the range $\pm[7.5, 28]$ MHz.



Need an analogue bandpass filter to extract the FM band. Transition band mid-points are at $f_s = 80$ MHz and $1.5f_s = 120$ MHz.

You can use an aliased analog-digital converter (ADC) provided that the target band fits entirely between two consecutive multiples of $\frac{1}{2}f_s$.

Lower ADC sample rate 😊. Image = undistorted frequency-shifted copy.

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FM band shifted to 7.5 to 28 MHz (from 87.5 to 108 MHz)

We need to select a single channel 200 kHz wide

We shift selected channel to DC and then downsample to $f_s = 400$ kHz.

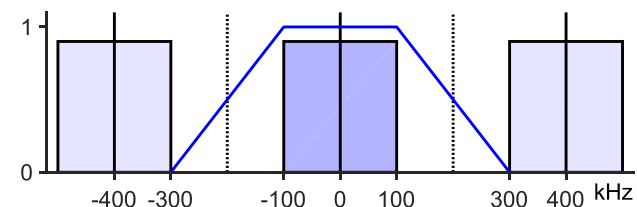
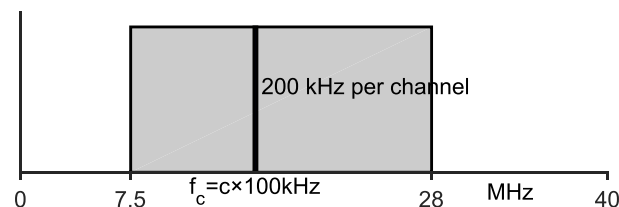
Assume channel centre frequency is $f_c = c \times 100$ kHz

We must apply a filter before downsampling to remove unwanted images

The downsampled signal is **complex** since positive and negative frequencies contain different information.

We will look at three methods:

- 1 Freq shift, then polyphase lowpass filter
- 2 Polyphase bandpass complex filter
- 3 Polyphase bandpass real filter



Channel Selection (1)

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Multiply by $e^{-j2\pi r \frac{f_c}{80 \text{ MHz}}}$ to shift channel at f_c to DC.

$$f_c = c \times 100 \text{ k} \Rightarrow \frac{f_c}{80 \text{ M}} = \frac{c}{800}$$

Result of multiplication is complex (thick lines on diagram)

Next, lowpass filter to $\pm 100 \text{ kHz}$

$$\Delta\omega = 2\pi \frac{200 \text{ k}}{80 \text{ M}} = 0.157$$

$$\Rightarrow M = \frac{60 \text{ dB}}{3.5\Delta\omega} = 1091$$

Finally, downsample 200 : 1

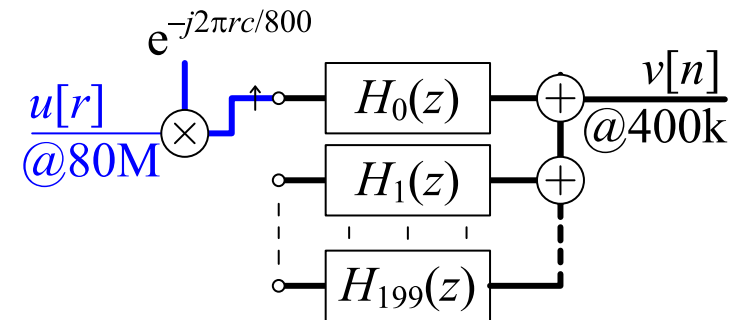
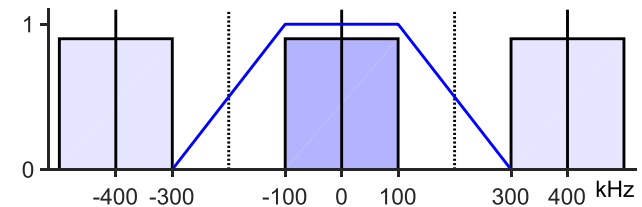
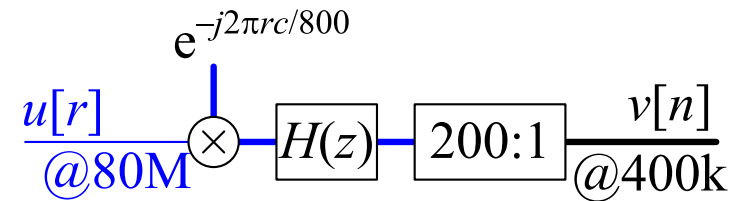
Polyphase:

$$H_p(z) \text{ has } \left\lceil \frac{1092}{200} \right\rceil = 6 \text{ taps}$$

Complex data \times Real Coefficients (needs 2 multiplies per tap)

Multiplication Load:

$$2 \times 80 \text{ MHz (freq shift)} + 12 \times 80 \text{ MHz } (H_p(z)) = 14 \times 80 \text{ MHz}$$



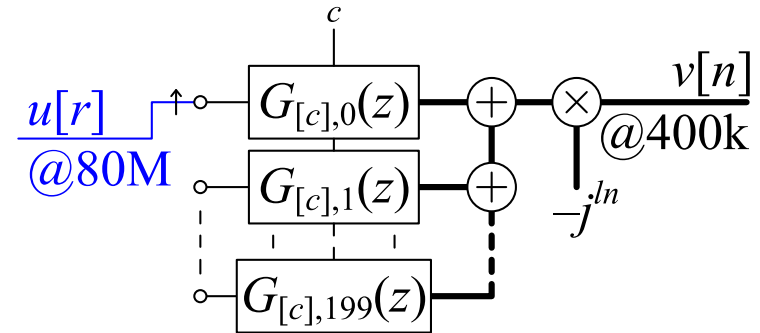
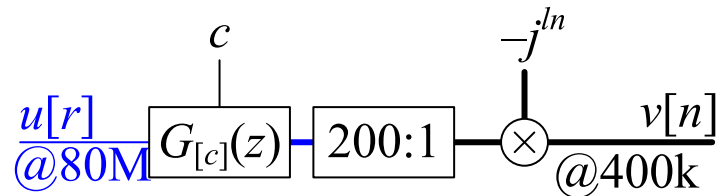
Channel Selection (2)

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Channel centre frequency $f_c = c \times 100 \text{ kHz}$ where c is an integer.

Write $c = 4k + l$

where $k = \lfloor \frac{c}{4} \rfloor$ and $l = c_{\text{mod } 4}$



We multiply $u[r]$ by $e^{-j2\pi r \frac{c}{800}}$, convolve with $h[m]$ and then downsample:

$$\begin{aligned}
 v[n] &= \sum_{m=0}^M h[m] u[200n - m] e^{-j2\pi(200n - m) \frac{c}{800}} && [r = 200n] \\
 &= \sum_{m=0}^M h[m] e^{j2\pi \frac{mc}{800}} u[200n - m] e^{-j2\pi 200n \frac{4k+l}{800}} && [c = 4k + 1] \\
 &= \sum_{m=0}^M g_{[c]}[m] u[200n - m] e^{-j2\pi \frac{ln}{4}} && [g_{[c]}[m] \triangleq h[m] e^{j2\pi \frac{mc}{800}}] \\
 &= (-j)^{ln} \sum_{m=0}^M g_{[c]}[m] u[200n - m] && [e^{-j2\pi \frac{ln}{4}} \text{ indep of } m]
 \end{aligned}$$

Multiplication Load for polyphase implementation:

$G_{[c],p}(z)$ has complex coefficients \times real input \Rightarrow 2 mults per tap

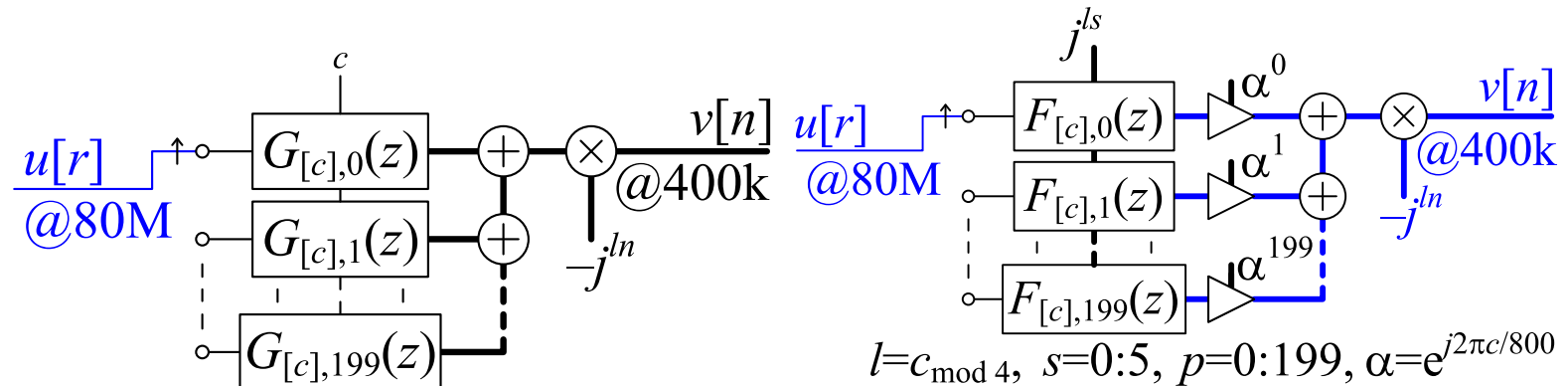
$(-j)^{ln} \in \{+1, -j, -1, +j\}$ so no actual multiplies needed

Total: $12 \times 80 \text{ MHz}$ (for $G_{[c],p}(z)$) + 0 (for $-j^{ln}$) = $12 \times 80 \text{ MHz}$

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Channel frequency $f_c = c \times 100 \text{ kHz}$ where $c = 4k + l$ is an integer



$$g_{[c]}[m] = h[m]e^{j2\pi \frac{cm}{800}}$$

$$g_{[c],p}[s] = g_c[200s + p] = h[200s + p]e^{j2\pi \frac{c(200s+p)}{800}} \quad \text{[polyphase]}$$

$$= h[200s + p]e^{j2\pi \frac{cs}{4}} e^{j2\pi \frac{cp}{800}} \triangleq h[200s + p]e^{j2\pi \frac{cs}{4}} \alpha^p$$

Define $f_{[c],p}[s] = h[200s + p]e^{j2\pi \frac{(4k+l)s}{4}} = j^{ls} h[200s + p]$

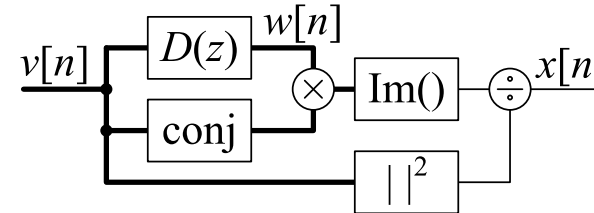
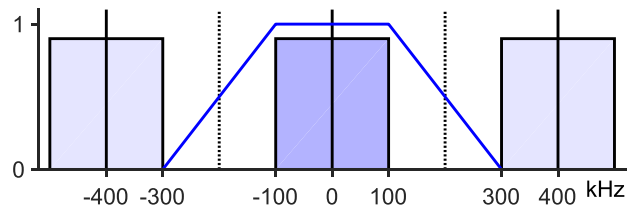
Although $f_{[c],p}[s]$ is complex it requires only one multiplication per tap because each tap is either purely real or purely imaginary.

Multiplication Load:

$$6 \times 80 \text{ MHz } (F_p(z)) + 4 \times 80 \text{ MHz } (\times e^{j2\pi \frac{cp}{800}}) = 10 \times 80 \text{ MHz}$$

FM Demodulator

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Complex FM signal centred at DC: $v(t) = |v(t)|e^{j\phi(t)}$

We know that $\log v = \log |v| + j\phi$

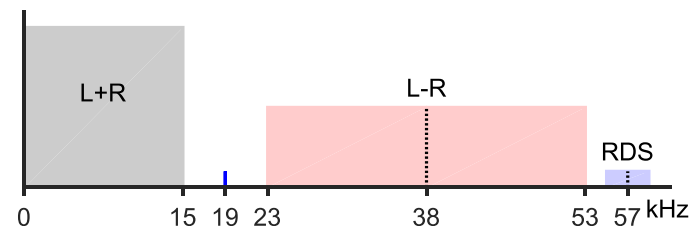
The instantaneous frequency of $v(t)$ is $\frac{d\phi}{dt}$.

We need to calculate $x(t) = \frac{d\phi}{dt} = \frac{d\Im(\log v)}{dt} = \Im\left(\frac{1}{v} \frac{dv}{dt}\right) = \frac{1}{|v|^2} \Im\left(v^* \frac{dv}{dt}\right)$

We need:

- (1) Differentiation filter, $D(z)$
- (2) Complex multiply, $w[n] \times v^*[n]$ (only need \Im part)
- (3) Real Divide by $|v|^2$

$x[n]$ is baseband signal (real):



Differentiation Filter

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Window design method:

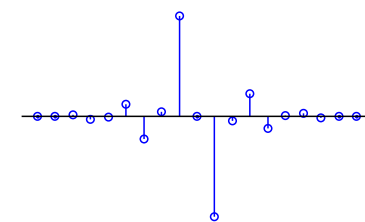
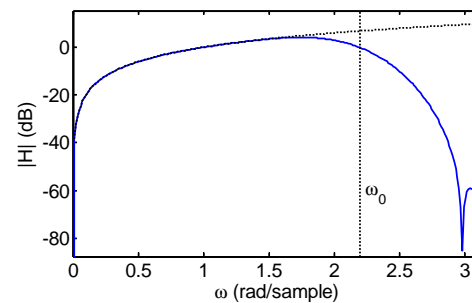
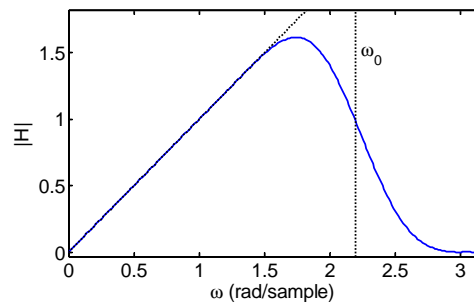
- (1) calculate $d[n]$ for the ideal filter
- (2) multiply by a window to give finite support

$$\frac{v[n]}{D(z)} w[n]$$

Differentiation: $\frac{d}{dt} e^{j\omega t} = j\omega e^{j\omega t} \Rightarrow D(e^{j\omega}) = \begin{cases} j\omega & |\omega| \leq \omega_0 \\ 0 & |\omega| > \omega_0 \end{cases}$

Hence $d[n] = \frac{1}{2\pi} \int_{-\omega_0}^{\omega_0} j\omega e^{j\omega n} d\omega = \frac{j}{2\pi} \left[\frac{\omega e^{jn\omega}}{jn} - \frac{e^{jn\omega}}{j^2 n^2} \right]_{-\omega_0}^{\omega_0}$ [IDTFT]

$$= \frac{n\omega_0 \cos n\omega_0 - \sin n\omega_0}{\pi n^2}$$

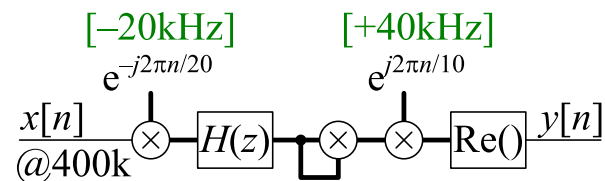
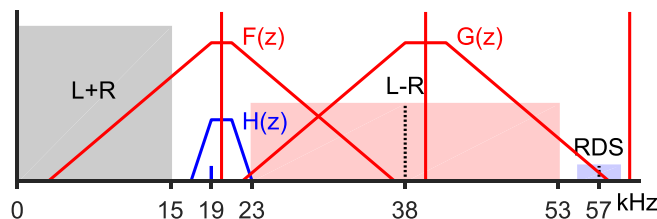


Using $M = 18$, Kaiser window, $\beta = 7$ and $\omega_0 = 2.2 = \frac{2\pi \times 140 \text{ kHz}}{400 \text{ kHz}}$:

Near perfect differentiation for $\omega \leq 1.6$ ($\approx 100 \text{ kHz}$ for $f_s = 400 \text{ kHz}$)

Broad transition region allows shorter filter

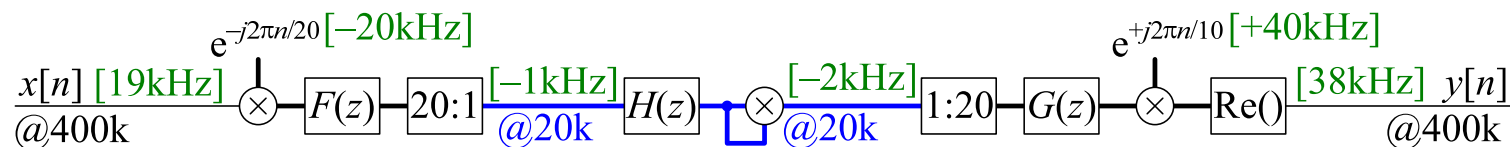
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Aim: extract 19 kHz pilot tone, double freq \rightarrow real 38 kHz tone.

- (1) shift spectrum down by 20 kHz: multiply by $e^{-j2\pi n \frac{20 \text{ kHz}}{400 \text{ kHz}}}$
- (2) low pass filter to ± 1 kHz to extract complex pilot at -1 kHz: $H(z)$
- (3) square to double frequency to -2 kHz $[(e^{j\omega t})^2 = e^{j2\omega t}]$
- (4) shift spectrum up by 40 kHz: multiply by $e^{+j2\pi n \frac{40 \text{ kHz}}{400 \text{ kHz}}}$
- (5) take real part

More efficient to do low pass filtering at a low sample rate:

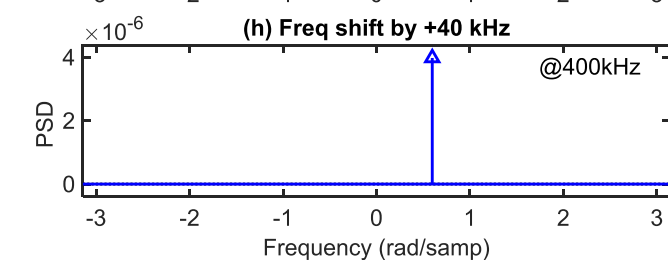
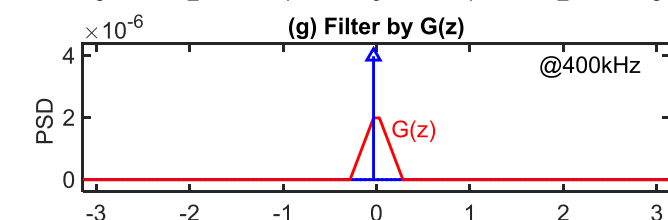
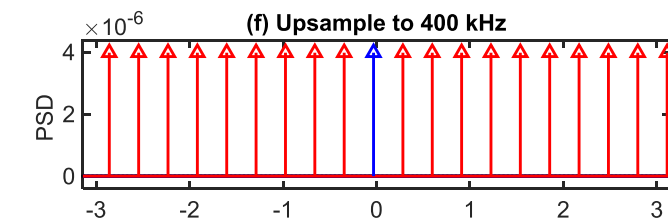
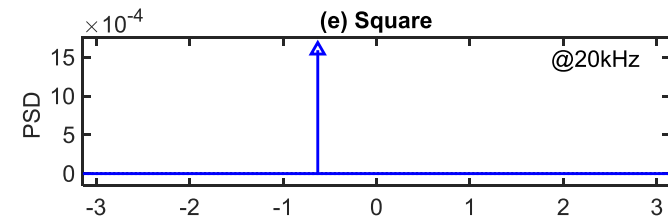
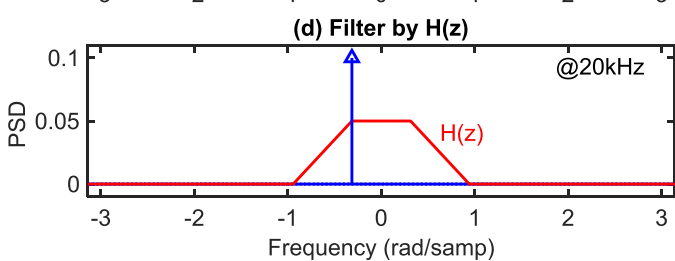
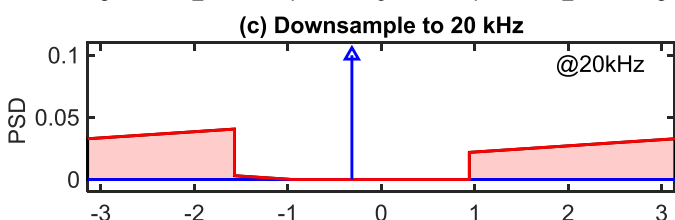
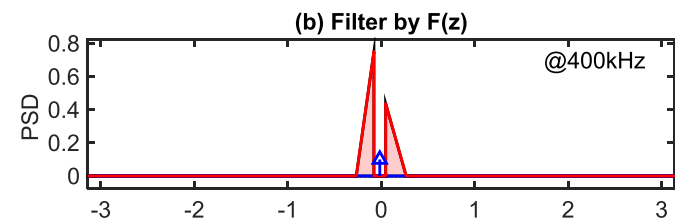
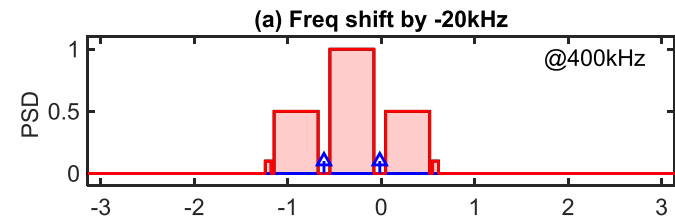
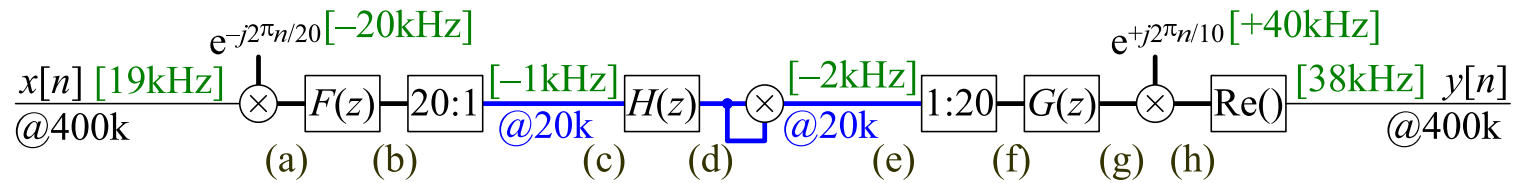


Transition bands:

$$F(z): 1 \rightarrow 17 \text{ kHz}, \quad H(z): 1 \rightarrow 3 \text{ kHz}, \quad G(z): 2 \rightarrow 18 \text{ kHz}$$

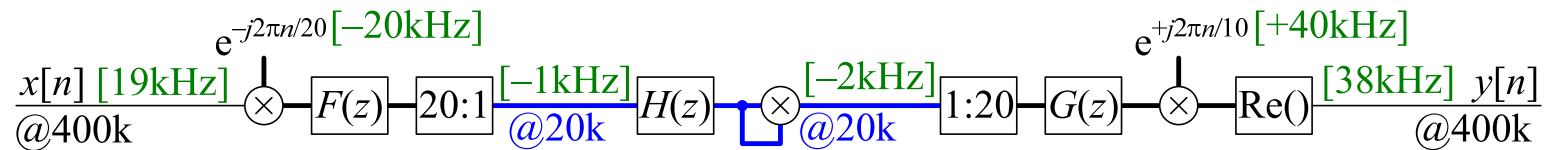
$$\Delta\omega = 0.25 \Rightarrow M = 68, \quad \Delta\omega = 0.63 \Rightarrow 27, \quad \Delta\omega = 0.25 \Rightarrow 68$$

[Pilot Tone Extraction]



Polyphase Pilot tone

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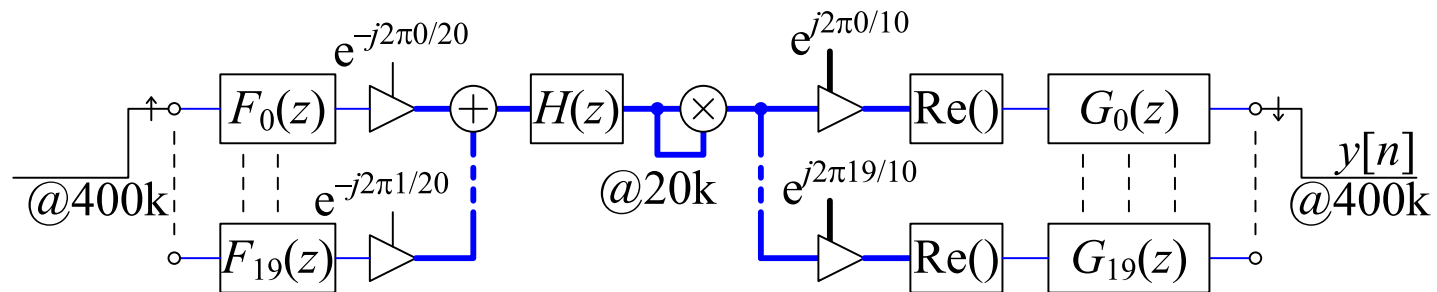


Anti-alias filter: $F(z)$

Each branch, $F_p(z)$, gets every 20^{th} sample and an identical $e^{j2\pi \frac{n}{20}}$
 So $F_p(z)$ can filter a real signal and then multiply by fixed $e^{j2\pi \frac{p}{20}}$

Anti-image filter: $G(z)$

Each branch, $G_p(z)$, multiplied by identical $e^{j2\pi \frac{n}{10}}$
 So $G_p(z)$ can filter a real signal



Multiplies:

F and G each: $(4 + 2) \times 400$ kHz, $H + x^2$: $(2 \times 28 + 4) \times 20$ kHz

Total: 15×400 kHz

[Full-rate $H(z)$ needs 273×400 kHz]

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- **Aliased ADC** allows sampling below the Nyquist frequency
 - Only works because the wanted signal fits entirely within a Nyquist band image
- **Polyphase filter can be combined with complex multiplications** to select the desired image
 - subsequent multiplication by $-j^{ln}$ shifts by the desired multiple of $\frac{1}{4}$ sample rate
 - ▷ No actual multiplications required
- FM demodulation uses a **differentiation filter** to calculate $\frac{d\phi}{dt}$
- **Pilot tone bandpass filter** has narrow bandwidth so better done at a low sample rate
 - double the frequency of a complex tone by squaring it

This example is taken from Harris: 13.